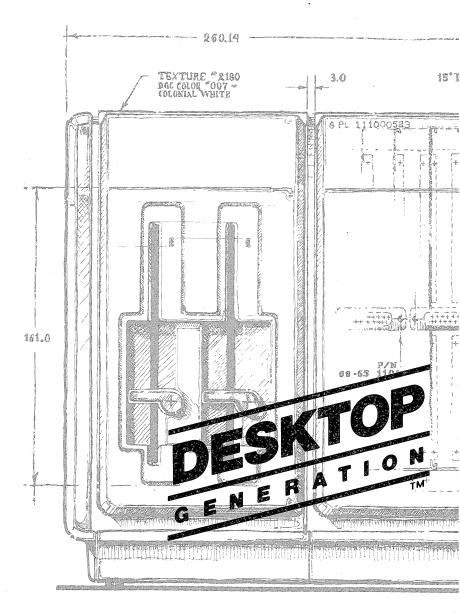


1 Data General



Testing Model 10 and 10/SP Systems

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Addendum

042-000102-00

This addendum updates manual 014-000902-03 to:

014-000902-04

Update your manual by removing pages and replacing with the change pages as follows:

Remove

Preface i, ii 1-1, 1-2 3-1 through 3-6 3-25 through 3-30

Old Notice page

Insert

New Notice page Preface i, ii 1-1, 1-2 3-1 through 3-6B 3-25 through 3-30B



014-000902-04

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Preface

This book is part of a how-to series that teaches you the fundamental operation of your DESKTOP GENERATION™ computer, its peripheral components, and system software. The series is intended for both new and experienced computer users, and contains the information you need to (1) unpack and install your DESKTOP GENERATION system; (2) operate the computer and some optional equipment; (3) test your hardware and handle any problems that may arise; and (4) put your operating system and other software to productive use.

This manual, the third in the series, shows you how to verify the operation of your DESKTOP GENERATION computer and some optional peripherals. The simple text and diagrams help you use Customer Diagnostic software to troubleshoot customer-replaceable components. Also included is a problem report form and phone numbers to call for Data General assistance.

This book assumes that you have used the installation and operating guides to set up your system and get acquainted with its hardware. These and other books in the DESKTOP GENERATION series are described under "Related Manuals" in this preface.

NOTE Testing procedures for some DESKTOP GENERATION peripherals are listed in the user's manual packed with the peripheral.

Organization

This book contains nine chapters, an index, and two forms. It is organized so that portions of it can be read selectively.

- Chapter 1 explains how to use the book; outlines testing strategies using simple flowcharts; and describes the help plans Data General offers for servicing DESKTOP GENERATION systems.
- Chapter 2 describes the system power-up test and tells you what to do if the test does not pass.
- Chapter 3 tells you when and how to use Customer Diagnostics to test system operation or to diagnose a problem with the system.
- Chapter 4 explains simple off-line tests you can perform to verify that a D210 or D211 terminal is operating as it should. Procedures for correcting terminal problems are included as well.
- Chapter 5 contains simple off-line tests you can perform to verify a D410 or D460 terminal's operation. Also included are steps for correcting problems with the terminal.
- Chapter 6 tells how to test the Model 4434 dot matrix printer and explains how to correct printer problems.
- Chapter 7 tells how to test the Model 4433 dot matrix printer and how to correct printer problems.
- Chapter 8 explains how to test the Model 4518 letter-quality printer and how to correct any problems that may arise.
- Chapter 9 explains how to test the Model 4435 plotter and what to do if problems arise.
- The index alphabetically lists the concepts and terms used in this book.

A Problem Report Form follows the index. It provides a simple format for recording information about system and equipment failures and reporting this information to your Data General service representative.

A second form — the Documentation Comment Form — invites you to help Data General improve its publications by commenting on this book.

Related Manuals

A comprehensive documentation set supports all the hardware and software products available for the DESKTOP GENERATION. The manuals listed below are meant to be read in sequence by anyone who owns a DESKTOP GENERATION system.

Installing Model 10 and 10/SP Systems

The first book a Model 10 or 10/SP owner should read, explains how to unpack and install either system and its optional peripherals. Accessibly written and illustrated for users at any level of experience. DGC ordering no. 014-000901.

Operating Model 10 and 10/SP Systems

Follows Model 10 and 10/SP installation, leads you from powering up the system and its optional peripherals through routine operations such as loading paper in a printer and inserting or removing diskettes. Brings you to the point of loading the system software. The simple instructions and generous illustrations are suitable for any reader. DGC ordering no. 014-000900.

Using DG/RDOS on DESKTOP GENERATION Systems

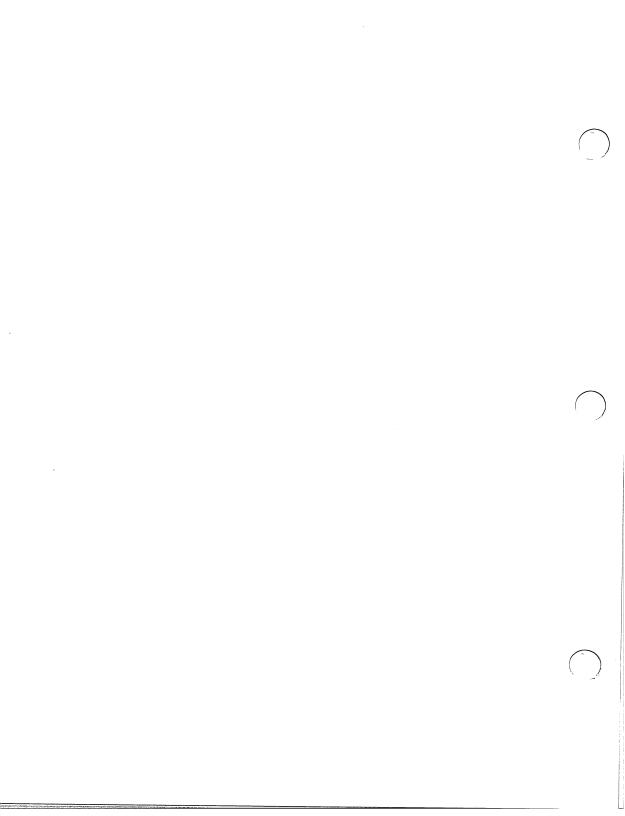
Follows the installation, operating, and testing guides with instructions for loading and using the DG/RDOS operating system and other software. Exercises and examples get you started with DG/RDOS. DGC ordering no. 069-000056.

Using AOS on DESKTOP GENERATION Systems

Follows the installation, operating, and testing guides with instructions for loading and using the AOS operating system and other software. Exercises and examples lay the groundwork for working with AOS and with several programming languages. DGC ordering no. 069-000058.

Your source for other DESKTOP GENERATION and Data General publications is TIPS: the Technical Information and Publications Service. To order the TIPS catalog of publications, obtain order forms or information, write or call:

Data General Corporation Attn: Educational Services/TIPS F019 4400 Computer Drive Westboro, MA 01580 Tel. (617) 366-8911 ext. 4032



Contents

	Preface	
	Organization	ii
	Related Manuals	
1	Testing Guidelines	
	Using This Manual	1-2
	Problem Solving Aids	1-2
	System Power-Up Test	1-2
	Customer Diagnostics	1-3
	Off-Line Testing	1-3
	Basic Testing Strategy	1-3
	Diagram 1 Installing or Replacing Equipment	1-5
	Diagram 2 Daily Verification	1-6
	Diagram 3 System Console Problem	1-7
	Diagram 4 Other Device Problem	1-8
	Diagram 5 System Problem	1-9
	Help Plans	1-10
	Warranties	1-10
	Telephone Assistance	1-10
	Service Plans	1-13

2	System Power-Up Test		
	Testing Sequence Color Test	2-2 2-2	
	Attributes Test	2-3	1
	Conclusion	2-3	
	T of TESTING	2-4	
	Blank Screen	2-4	
	Meaningless Characters	2-6	
	Incomplete Alphanumeric Sequence	2-7	
	Wrong Attributes Flickering Alphanumeric Sequence	2-9 2-9	
3	Customer Diagnostics		
	Loading Customer Diagnostics	3-2	
	Customer Diagnostic Menu	3-6	
	Run System Test	3-7	
		3-10	
		3-10	_
	Display Device Test Menu		
	Fault Codes	3-23	
4	Testing Your D210 or D211 Terminal		
	Power-Up Test	4-2	
	Off-Line Test	4-2	
	Problem Solving Procedures	4-6	
5	Testing Your D410 or D460 Terminal		
	Power-Up Test	5-2	
	Off-Line Test	5-2	
	Problem Solving Procedures	5-11	_
6	Testing Your Model 4434 Printer		
	Self-Test	6-2	
	Problem Solving Procedures	6-3	
	Power Problems	6-4	

	Print Head Movement Problems	6-4
	Print Quality Problems	6-4
	Ribbon and Paper Problems	6-5
	Printer-Computer Communication Problems	6-5
7	Testing Your Model 4433 Printer	
	Self-Test	7-2
	80-Column Test	7-2
	136-Column Test	7-4
	Problem Solving Procedures	7-4
	Power Problems	7-5
	Print Head Movement Problems	7-5
	Print Quality Problems	7-6
	Ribbon and Paper Problems	7-6
	Printer-Computer Communication Problems	7-6
	Status Lights	7-7
8	Testing Your Model 4518 Printer	
	Power-Up Test	8-2
	Self-Test	8-2
	Self-Function Test	8-3
	Problem Solving Procedures	8-4
	Power Problems	8-5
	Printing Problems	8-5
	Print Quality Problems	8-6
	Indicator Lights or Buzzer Problems	8-6
	Cut Sheet Guide Problems	8-8
	Cut Sheet Feeder Problems	8-8
	Bidirectional Forms Tractor Problems	8-9
	Envelope Adapter Problems	8-9
9	Testing Your 4435 Plotter	
	Power-Up Test	9-2
	Self-Test	9-2
	Problem Solving Procedures	9-3

Power Problems	9-4
Operator Control Problems	9-4
Plotting Problems	9-5
Pen Problems	9-5
D 11 -	
Problem Report Form	
Index	
Documentation Comment Form	

-

Testing Guidelines

The information in this manual will help you diagnose and solve problems you may have with your DESKTOP GENERATION computer system.

If, after carefully following a procedure in this manual, you are not able to solve the problem, Data General offers a variety of help plans. This chapter explains how to use the manual, gives basic testing procedures, and describes Data General's warranty, telephone assistance, and service plans.

NOTE Testing procedures for some peripherals are listed in the user's manual packed with the peripheral.

Using This Manual

Before you use the testing procedures in this manual, make sure that the system is correctly installed and that you are familiar with all basic procedures for operating it. Depending on your equipment, you should know how to:

- · Power up the system
- Locate and interpret indicator lights
- · Handle diskettes and cartridge tapes
- · Use the system console and user terminals
- Load paper and install ribbons and print thimbles or pens in your printer and/or plotter.

The manual *Operating Model 10 and 10/SP Systems* explains how to do all these things. Keep it handy in case you need to refer to it. The manual *Installing Model 10 and 10/SP Systems* tells you how to install your computer unit and connect optional equipment to your system.

Problem Solving Aids

You can diagnose and solve most problems that occur with your equipment by using the following problem solving aids:

- System power-up test
- Customer Diagnostics
- o Off-line tests.

System Power-Up Test

The system power-up test is a short but comprehensive sequence of tests that your computer unit runs to verify that it can properly perform basic operations. It runs the power-up test each time you turn it on. If the test is successful, your system console prompts you for input.

If any part of the power-up test does not complete successfully, the test stops and displays a message on your system console. You can use this message to diagnose and solve problems. Chapter 2 explains how to use the system power-up test to solve problems.

Customer Diagnostics

Customer Diagnostics contain easy-to-use programs for testing the computer unit, system console, and any terminals, printers, or plotters in your system; formatting and copying diskettes; cleaning the diskette drive heads; and preparing systems with disk drives for movement to another location. Chapter 3 tells you how to use Customer Diagnostics for testing.

Off-Line Testing

You can run tests on certain equipment when it is *off-line* — that is, not communicating with the computer — to verify its operation and solve any problems. Most of the terminals and printers and the plotter allow you to test their mechanical and electronic functions independently of your computer system. Chapters 4 through 9 give simple procedures for testing these devices off-line and for correcting any problems with them.

Basic Testing Strategy

The basic testing strategy uses the system power-up test, Customer Diagnostics, and off-line tests as problem solving aids. The strategy varies depending on whether you are (a) installing your system or removing or replacing equipment; (b) performing daily maintenance; (c) having problems with devices on the printer port or USAM line; or (d) having problems with the system in general.

The flow diagrams ahead illustrate each testing strategy, directing you to the chapters in this manual that will help you find the cause of a problem. The following table directs you to the appropriate diagram based on your particular testing needs.

Testing Strategy	Diagram
Initial installation	1
Replacing equipment	1
Daily verification	2
System console	3
Other device problem	4
System problem	5

Diagram 1 Installing or Replacing Equipment

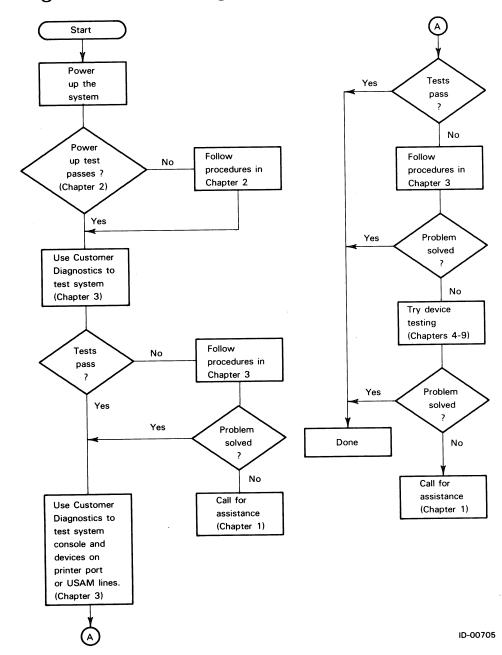


Diagram 2 Daily Verification

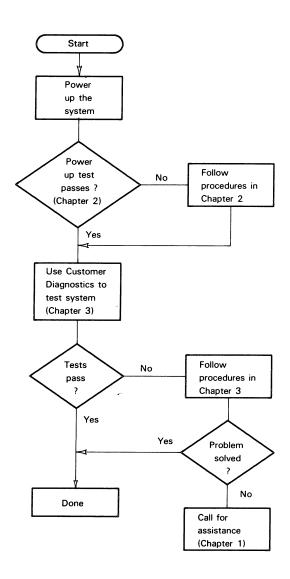


Diagram 3 System Console Problem

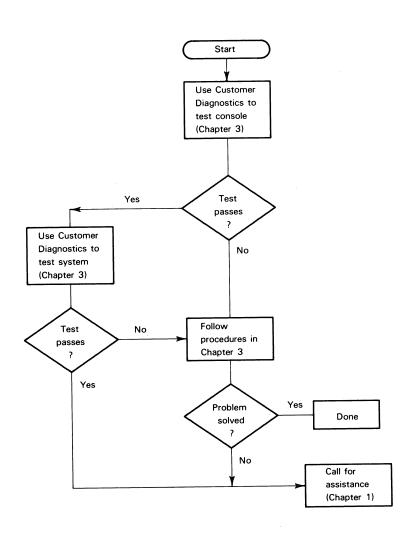


Diagram 4 Other Device Problem

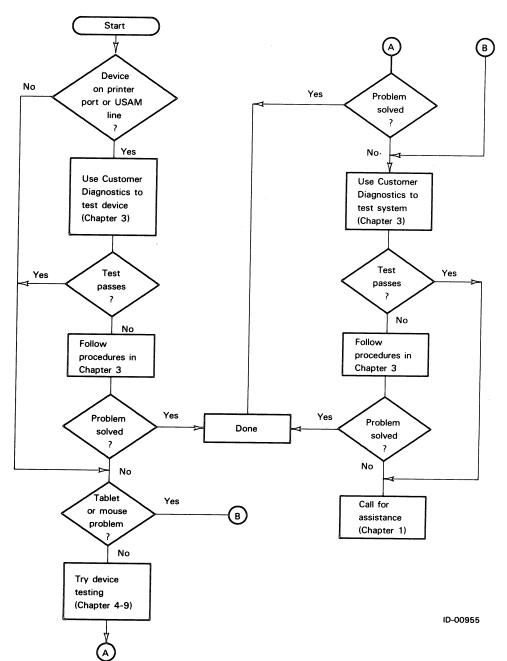
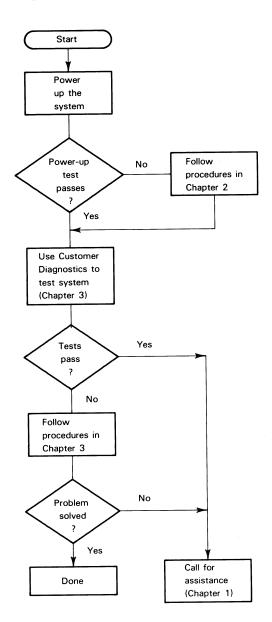


Diagram 5 System Problem



Help Plans

Data General offers several forms of support in the event that you cannot solve a problem with the aid of this manual. These help plans include:

- Warranties
- Telephone assistance
- Service plans

Warranties

Your computer system comes with a standard warranty that replaces, free of charge, any failing part during the warranty period. You can obtain a copy of the warranty terms from your sales representative or dealer. In addition, a renewable, extended 12-month warranty is available. For more information on the extended warranty plan, contact the Data General National Service Information Line:

Within Massachusetts:

1-800-451-1014

Outside Massachusetts:

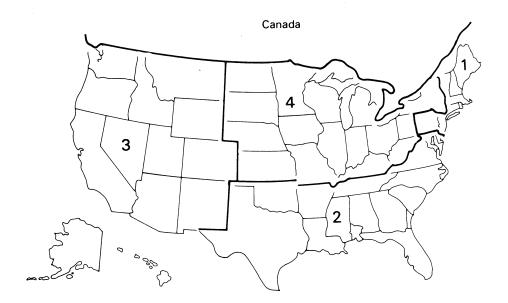
1-800-325-3065

Besides the warranty on your computer equipment, Data General also warrants the software diskettes it supplies for 90 days from the date of purchase. This coverage extends to any manufacturing defect. Data General replaces your diskette on a one-time basis if it fails during the warranty period.

Telephone Assistance

Data General offers toll-free assistance during the warranty period for any problem you may have with your system. If you are unable to solve a problem with the help of this manual, call the nearest Service Operations Center. The Service Operations Center will tell you where to call for assistance. Questions such as, "If one terminal isn't working, should I try connecting it to another USAM line?" can usually be answered by calling the toll-free numbers listed ahead. Telephone lines are open from 8:30 a.m. to 8:30 p.m., Eastern Standard Time, Monday through Friday.

The regional map and table ahead help you find the addresses and telephone numbers of all Data General's Service Operations Centers. If you need service after your warranty has expired, call the Service Operations Center nearest you.



DG-25956

Data General Service Operations Centers

Area 1	50 Maple Street Milford, MA 01757
	617-478-4000 (local) 1-800-322-1173 (in state) 1-800-343-2335 (outside Massachusetts)
Area 2	6420 Atlantic Blvd. Suite 200 Norcross, GA 30071
	404-446-0909 (local) 1-800-282-3066 (in state) 1-800-241-3647 (outside Georgia)
Area 3	1500 Rosecrans Avenue Manhattan Beach, CA 90266
	213-536-0440 (local) 1-800-343-2051 (in state) 1-800-343-1296 (outside California)
Area 4	1501 Woodfield Road Schaumburg, IL 60195
	312-364-3000 (local) 1-800-942-9106 (in state) 1-800-323-0806 (outside Illinois)
Canada	2155 Leanne Blvd. Mississauga, Ontaria L5K2K8
Toronto Quebec British Columbia Canada-wide	416-823-3541 1-800-268-5319 112-800-268-5342 1-800-268-5342

Service Plans

Data General offers the following service plans:

- On-site Services.
- · Mail-in Services.
- Cooperative Services.

These plans and their several options are briefly described here. To learn more about any of them, call the Data General National Service Information Line:

Within Massachusetts:

1-800-451-1014

Outside Massachusetts:

1-800-325-3065

On-Site Services On-Site service plans ensure that a Data General field engineer services your equipment on your premises. If you have a problem, fill out one of the Problem Report Forms in the back of this manual and call the nearest Service Operations Center. With the form already completed, you will be able to answer most of the questions your service representative asks. (It is a good idea to make some copies of the form and keep them on hand.) If a quick solution cannot be found, a field engineer will arrive on your site within four hours.

For one monthly charge, this on-site service plan gives you toll-free telephone assistance before a field engineer is dispatched, preventive maintenance, all parts and labor, and engineering changes (changes in the design of your computer).

Alternatively, you can elect one of four other on-site service plans.

24-Hour Service A field engineer arrives at your site within 24 hours instead of four. There is a proportionate discount for this service.

On-Call Multidevice Service You must have 20 or more DESKTOP GENERATION workstations to use this option and delay your service request until three or more of them need service. Then a field engineer fixes all of them at once. However, you continue to receive service every month whether or not the minimum number of failing units has been reached.

Per-Call Service A field engineer arrives at your premises within eight hours. You pay only for labor and materials used.

Fixed-Rate Service Like per-call service, a field engineer responds to your service request within eight hours, and you pay only for labor and materials used. But you also receive a solid estimate of your bill before an engineer arrives.

Mail-In Services The module or card mail-in plan allows you to mail your defective equipment to a product repair center, or depot, where repairs are completed within 10 working days. Payment can be arranged according to labor and materials used or at a fixed rate.

Cooperative Services Cooperative services allow you to take part in the care and servicing of your computer by providing the labor required to repair it. Cooperative services are available with two options: extended warranty and modular mail.

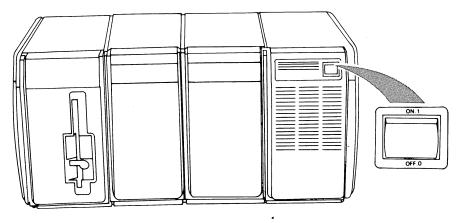
For one annual fixed fee, the extended warranty gives you toll-free telephone assistance, covers any replacement parts, and provides free overnight shipment of all parts.

Modular Mail gives you toll-free telephone assistance, parts on a swap basis at swap prices, free 72-hour shipment, and optional overnight shipment.

System Power-Up Test

2

This chapter describes the system power-up test and tells you what to do if the system does not pass it. First, each sequence of the test is summarized and, if all goes smoothly, you are directed to Chapter 3. In the event of a problem, the rest of the chapter asks questions to help you diagnose it and steps you through possible solutions.



DG-25500

Testing Sequence

When you turn on the main power switch at the front of the computer unit, your computer begins a comprehensive sequence of power-up tests to verify that it can perform basic operations. The power-up test informs you that testing is under way with a message on your console's display screen:

TESTING...

As each test is passed, one or more letters of the alphabet or a number from 0 to 9 appears on your screen. After the letter J appears, the keyboard bell sounds once and the keyboard lights turn on and off continually until the entire alphanumeric sequence is displayed. After the letter W appears, the cursor blinks for a few seconds to test itself and then returns to its normal, unblinking state. If all the tests pass, you will see the entire alphabet and all the numbers from 0 to 9 on your console's display screen:

ABCDEFGHIJKLMNOPQRSTUVWXYZ012345679

NOTE If a printer is connected to the printer port, it will also print the above testing sequence.

Color Test

If your system console has a color monitor, it displays the characterrs of the alphanumeric sequence in green on alternating backgrounds of blue and red. Thus, the letter A appears in a blue block and the letter B, in a red block; the letter C appears in a blue block and the letter E, in a red block; and so on.

The characters are displayed in this way to test the red, blue, and green color guns — devices in your monitor for producing colors. Thus, if characters appear dark instead of green, the green gun is probably faulty. Or if characters appear in a dark block instead of a read or blue one, the red or blue gun is probably faulty. You can use this part of the power-up test to check the color guns if you think colors do not look as they should. If one of the colors in the alphanumeric sequence is missing, contact your nearest Service Operations Center.

Attributes Test

After the alphanumeric sequence, your console's display screen will show the words BLINK DIM REVERSE UNDERLINE ALL NORMAL, each characterized by the attribute it describes. Thus, the word BLINK is blinking; the word DIM is dim; the word REVERSE is in reverse-video, that is, dark letters in a light box; and the word UNDERLINE is underlined. The word ALL has all the previous attributes: it is blinking, dim, reverse-video, and underlined. (Since ALL is in reverse video, the underline appears as a dark line.) The word NORMAL has none of the previous attributes: its letters are green on a dark background. Shortly after the attribute words appear, all blinking on the screen stops for one or two seconds. You can use this part of the power-up test when you suspect that any attribute does not work as it should.

Conclusion

To tell you that testing is finished, the power-up test displays the message TEST PASSED. At this point your screen contains the complete power-up message, as shown below.

ABCDEFGHIJKLMNOPQRSTUVWXYZO123456789
BLINK DIM REVERSE UNDERLINE ALL NORMAL
TEST PASSED.

When the complete message appears on the screen, your computer has passed the power-up test and you can continue testing with Customer Diagnostics, as described in Chapter 3.

If the complete message does not appear, turn the main power switch off and then on again. If the computer still does not pass the power-up test, your screen contains one of the following:

Only the T of TESTING

Nothing (it is blank)

Meaningless characters

Incomplete alphanumeric sequence

Word(s) with wrong attributes

Flickering alphanumeric sequence

The remaining sections of this chapter tell you what to do in each of these situations.

T of TESTING

If only the T of TESTING appears, make sure the device on the printer port is on-line and operating normally. Turn the main power switch off and then on again. If there is no change, contact the Service Operations Center nearest you.

Blank Screen

If your screen is blank, answer the questions below. If the answer to a question is no, see the next question. If your answer is yes, follow each procedure listed under the question in order of appearance. If your screen remains blank, contact the Service Operations Center nearest you.

Is your system console turned off?

• Turn on the console's power switch. Turn the main power switch off and then on again.

Is the console's intensity turned down?

 Turn up the intensity with the brightness control knob on the front of the console. Make sure the system console cable is plugged in securely and tighten any loose cable screws. Turn the main power switch off and then on again.

Is the fan in the power supply module silent?

- Turn off the main power switch and the monitor's power switch.
 Make sure the ac power cords for your computer unit and monitor are securely plugged in. Turn on the monitor's power switch and then the main power switch.
- Turn off the main power switch. Using a lamp or similar appliance, make sure the ac outlet for the computer unit is supplying power. Turn on the main power switch.
- Turn off the main power switch and unplug the ac power cord behind the power supply module. Remove the fuse from the back of the power supply module and make sure its voltage and amp ratings match those listed for F1 on the label attached to the module's back cover. Reinstall the fuse. Plug in the ac power cord and turn on the main power switch.

Is no red light glowing on the back of each power supply when you remove the rear cover of the power supply module?

- Turn off the main power switch and unplug the ac power cord behind the power supply module. Remove the module's front plastic cover and make sure an ac power connector is plugged into each power supply present. Replace the front cover, making sure that the post on the cover's inside is lined up to push in (close) the ac interlock switch. Plug in the ac power cord and turn on the main power switch.
- Turn off the main power switch and wait five minutes before continuing.

WARNING Because high voltages exist within the power supply, always wait five minutes after turning off the power and before removing the metal grid inside.

Remove the plastic cover and metal grid on the rear of the power supply module and make sure the CPU module's dc cables are plugged securely into the power supply's connectors. Replace the metal grid and plastic cover. Then turn on the main power switch. If the screen remains blank after you perform this procedure, the power supply module is probably faulty. Fill out a Problem Report Form and call your nearest Service Operations Center.

Does a red light blink on the back of a power supply when you remove the rear cover from the power supply module?

 You probably have a faulty power supply or a possible short circuit in one of the other modules. Fill out a Problem Report Form and contact your nearest Service Operations Center.

Is your screen still blank after performing all the relevant procedures?

• First turn off the main power switch and unplug the ac power cord behind the power supply module. Remove the front plastic and metal covers from the CPU logic module. Then press gently but firmly against the edge of each printed circuit card, and any cable connected to the front or back of the card, to ensure its proper connection. Next replace the front metal and plastic covers of the CPU logic module. Last, plug in the ac power cord and turn on the main power switch.

If your screen is still blank, you may have a failing monitor. SPU card set, or color controller card if you have a color monitor. Of these parts, the monitor is the most likely to fail and the SPU card set, the least likely. Fill out a Problem Report Form and contact the Service Operations Center nearest you.

Meaningless Characters

If your screen contains meaningless characters, are all connecting cables securely fastened?

 Make sure that the system console cable is plugged in securely and tighten any loose cable screws. Turn the main power switch off and then on again.

If meaningless characters still appear, you may have a failing monitor, SPU card set, or (if you have a color monitor) color controller card. Of the three parts, the monitor is the most likely failing unit and the SPU card set, the least likely. Fill out a Problem Report Form and contact your nearest Service Operations Center.

Incomplete Alphanumeric Sequence

As the power-up test runs, does the display screen stop displaying the sequence of letters and numbers?

- Try to run the system test. First press and hold down the CMD key and press the BREAK key. An exclamation point (!), the virtual console prompt, should appear, signaling that the system is awaiting your input.
- Then insert the Customer Diagnostics diskette into drive 0 (the right drive) and close the latch. Type 20H to load Customer Diagnostics. Try running the system test as described in Chapter 3.

If you cannot run the system test or are unable to determine the cause of the problem after running it, the characters in the incomplete alphanumeric sequence can help you identify the failing unit. Each letter and number¹ in the sequence represents a test. If, for example, the power-up message stops at the letter F, the test represented by the letter G was unsuccessful. The following table lists each character, the area being tested when the test failed, and the part that most likely caused the failure. After you determine the most likely failing part, fill out a Problem Report Form and call the nearest Service Operations Center.

¹Currently, the numbers are reserved for future tests. Thus, when the Y appears, the power-up tests associated with the alphanumeric sequence are finished, and all the numbers will also appears.

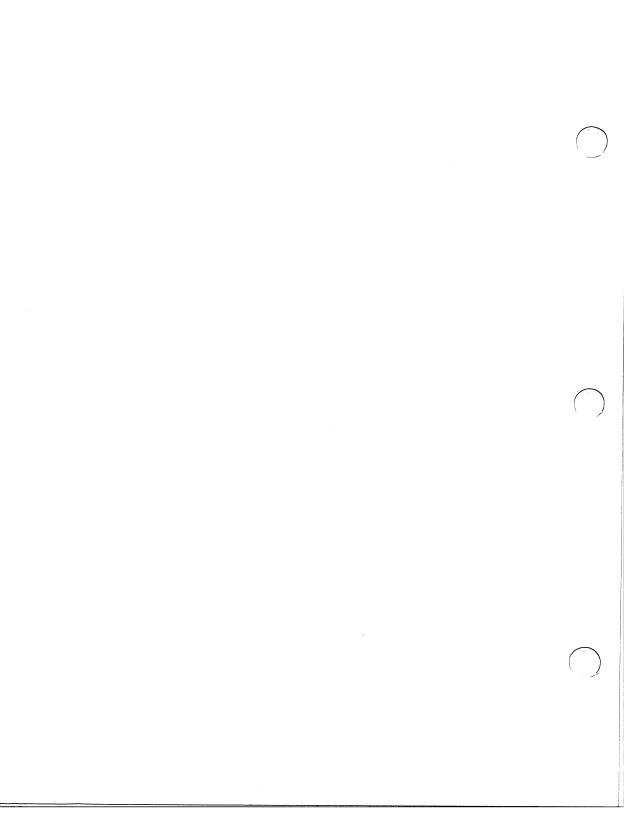
Last Character Displayed	Area Tested	Probable Failing Part
Α	Printer port	SPU card set
B, C, D, E, F, or G	Memory	Memory card or SPU card set
Horl	Keyboard input	Keyboard; make sure the keyboard cable is securely plugged into the monitor and the cable screws are tightened.
	Keyboard lights and bell	Keyboard; make sure the keyboard cable is securely plugged into the monitor and the cable screws are tightened.
K, L, M, or N	Real-time clock (RTC)	SPU card set
0	Programmable in- terval timer (PIT)	SPU card set
P	Printer port	SPU card set
Q, R, S, T, U, V, W, or X	Various areas	SPU card set
Y	Memory	SPU card set or expansion memory card

Wrong Attributes

If any of the attribute words — BLINK, DIM, REVERSE, UNDERLINE, ALL, NORMAL — are displayed with the wrong attributes, you probably have a faulty monitor, color controller card (if you have a color monitor), or SPU card set. Of the three parts, the monitor is most likely to fail and and the SPU card set, the least likely. Fill out a Problem Report Form and contact the nearest Service Operations Center.

Flickering Alphanumeric Sequence

If your screen flickers as it displays the alphanumeric sequence of the power-up test, check jumper P3 on the SPU1 card. It should be *out* for 60 Hz and *in* for 50 Hz.



```
AMOUNT OF MEMORY FOUND: XXXKB?
PLEASE DESCRIBE YOUR SYSTEM...
SYSTEM TYPE (DG10, DG20, OR DG30) [DG10]?
SYSTEM MEMORY SIZE (128KB TO 2048KB) [XXXX]?
COLOR OR MONOCHROME SYSTEM CONSOLE (C OR M) [ ]?
DEVICE ON PRINTER PORT (? FOR DEVICE LIST) [XXXX]?
NUMBER OF DISKETTE DRIVES IN SYSTEM (1 OR 2) [X]?
NUMBER OF DISK DRIVES IN SYSTEM (0, 1, OR 2) [X]?
DISK CAPACITY (15KB OR 38KB) [XX]?
NUMBER OF CARTRIDGE TAPE DRIVES IN SYSTEM (0 OR 1) [X]?
NUMBER OF USAM CARDS IN SYSTEM (0, 1, 2, 3, OR 4) [X]?
LINES ARE SET TO USA (7 BIT) OR INTERNATIONAL (8 BIT) CHARACTERS (7 OR 8) [X]?
     NUMBER OF LINES ON USAM CARD 1 (1 OR 4) [X]?
          DEVICE ON LINE 1 (? FOR DEVICE LIST) [XXXX]?
          DEVICE ON LINE 2 (? FOR DEVICE LIST) [XXXX]?
          DEVICE ON LINE 3 (? FOR DEVICE LIST) [XXXX]?
          DEVICE ON LINE 4 (? FOR DEVICE LIST) [XXXX]?
     NUMBER OF LINES ON USAM CARD 2 (1 OR 4) [X]?
          DEVICE ON LINE 1 (? FOR DEVICE LIST) [XXXX]?
          DEVICE ON LINE 2 (? FOR DEVICE LIST) [XXXX]?
          DEVICE ON LINE 3 (? FOR DEVICE LIST) [XXXX]?
          DEVICE ON LINE 4 (? FOR DEVICE LIST) [XXXX]?
     NUMBER OF LINES ON USAM CARD 3 (1 OR 4) [X]?
          DEVICE ON LINE 1 (? FOR DEVICE LIST) [XXXX]?
          DEVICE ON LINE 2 (? FOR DEVICE LIST) [XXXX]?
          DEVICE ON LINE 3 (? FOR DEVICE LIST) [XXXX]?
          DEVICE ON LINE 4 (? FOR DEVICE LIST) [XXXX]?
     NUMBER OF LINES ON USAM CARD 4 (1 OR 4) [X]?
          DEVICE ON LINE 1 (? FOR DEVICE LIST) [XXXX]?
          DEVICE ON LINE 2 (? FOR DEVICE LIST) [XXXX]?
          DEVICE ON LINE 3 (? FOR DEVICE LIST) [XXXX]?
          DEVICE ON LINE 4 (? FOR DEVICE LIST) [XXXX]?
```

If the message does not appear in *about* five minutes, use another copy of the Customer Diagnostic diskette in drive 0 (the right drive). If the message still does not appear, then the SPU card set is probably faulty. Fill out a Problem Report Form and contact the nearest Service Operations Center.

Answer these questions according to the equipment in your system, pressing the New Line key after each answer. Valid answers are indicated in parentheses except for the model numbers of the devices on your communication lines or printer port. A list of valid numbers follows — the same list that the program displays if you type a model number incorrectly.

VALID DEVICES ARE:

DESCRIPTION
NO DENTAL ON THE CAME
NO DEVICE ON THIS LINE
THIS LINE IS A SYNC LINE
DATA PROCESSING DOT MATRIX PRINTER
MULTIFUNCTION DOT MATRIX PRINTER
GRAPHICS PLOTTER
GRAPHICS DATA ENTRY MOUSE
GRAPHICS DATA ENTRY TABLET
LETTER-QUALITY PRINTER
132 COL MULTIFUNCTION PRINTER
DASHER GPS PRINTER
D210 DISPLAY TERMINAL
D211 DISPLAY TERMINAL
D410 DISPLAY WORKSTATION
D460 DISPLAY WORKSTATION
D220 DISPLAY TERMINAL
D470C DISPLAY WORKSTATION

After you answer all of the questions, the program displays the equipment list, revised according to your answers. Depending on your equipment, the screen might appear as follows:

AMOUNT OF MEMORY FOUND: 256KB

CURRENT INVENTORY LIST

DG10 SPU WITH FIRMWARE FLOATING POINT

256KB OF MEMORY

COLOR SYSTEM CONSOLE

PRINTER PORT DEVICE: MODEL 4434

2 368KB DISKETTE DRIVES

2 15MB DISK DRIVES

1 CARTRIDGE TAPE DRIVE

2 COMMUNICATION CARDS

IS THIS INVENTORY LIST CORRECT (YES or NO)?

Check the new list for accuracy. If it is still incorrect, type NO followed by the New Line key and the program will repeat the same sequence, asking you to describe your system and displaying the revised equipment list. This sequence continues until you answer YES when the program asks, "Is the list correct?"

If you listed communication lines with devices attached, the system displays this list when you type YES.

COMMUNICATION INVENTORY LIST

2 COMMUNICATION CARDS

CARD 1 IS MODEL 4463

LINE 1: MODEL XXXX LINE 3: MODEL XXXX LINE 2: MODEL XXXX

CARD 2 IS MODEL 4463

LINE 1: MODEL XXXX

ALL LINES ARE SET FOR USA (7 BIT) CHARACTERS

IS THIS INVENTORY LIST CORRECT (YES OR NO)?

When the equipment list is correct, you can skip ahead to "Run System Test." Your new equipment list is stored on the diagnostic diskette for use the next time you load Customer Diagnostics or choose to inventory equipment.

If you have already used Customer Diagnostics to create a list of your equipment, the system displays the amount of memory and the list of equipment on your screen when you load the diagnostic system. Make sure that the memory size in the equipment list is accurate and the same as the size given in the first line of the message.

If the memory size does not check out, your system is faulty. If the amount of SIZED MEMORY is less than the amount of memory in the equipment list or less than the amount your system actually has, then the memory card containing the 32KB beyond the KB listed under SIZED MEMORY is faulty. If the SIZED amount is greater than the listed or actual amount, then the SPU card set is probably faulty. Fill out a Problem Report Form and contact your nearest Service Operations Center.

If the memory size checks out, then make sure the rest of the list is accurate — the system cannot be properly tested if it is not. Then type YES, press the New Line key, and skip ahead to "Run System Test."

Customer Diagnostic Menu

After you verify that the equipment list is correct, the system displays the main menu on your system console. The following figure shows what you will see.

DG SERIES DIAGNOSTIC SYSTEM

REVISION 1.00

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- 1 RUN SYSTEM TEST
- 2 DISPLAY DEVICE TEST MENU
- 3 DISPLAY DISKETTE MENU
- 4 INVENTORY EQUIPMENT
- 5 PREPARE DISK FOR MOVING
- 6 RUN EXTENDED SYSTEM TEST
- 7 LEAVE DIAGNOSTIC SYSTEM

ENTER NUMBER OF ACTION DESIRED:

Items 1, 2, and 6 of the menu execute programs that allow you to test the operation of your system. Item 4 runs programs that allow you to change the equipment list for your system without reloading Customer Diagnostics. You should select

1-RUN SYSTEM TEST when you first install your system or add or remove equipment; once daily to verify your system's operation; and whenever you have any problem with the system.

6-RUN EXTENDED SYSTEM

TEST

when you have an intermittent problem that you cannot diagnose us-

ing the system test.

4-INVENTORY EQUIPMENT

when you add or remove equipment

from your system.

2-DISPLAY DEVICE TEST MENU when you have a problem with the system console, keyboard, or device such as printer, plotter, terminal, tablet or mouse.

The sections ahead tell you what happens when you select items 1, 2, 4, or 6 on the menu. If an error occurs while the system is performing any of these Customer Diagnostic sequences, a message like the following one appears:

SYSTEM ERROR FAULT CODE X-Y-Z PRESS NEWLINE TO RETURN TO MAIN MENU.

X, Y, and Z are numbers that together form a code that you can use to identify the most likely cause of an error. The section Fault Codes at the end of this chapter lists the problem or part associated with each possible error code.

Run System Test

Item 1 on the Customer Diagnostic menu lets you run the system test to diagnose a problem. To select this action, wait for the main menu to appear; then type 1 and press the New Line key.

If your system contains two diskette drives or a tape drive, the system test warns your that it may erase valued information on a diskette or tape.

*** WARNING ***

SYSTEM TEST DESTROYS DATA ON:

SECOND DISKETTE -- INSERT FORMATTED SCRATCH DISKETTE INTO DRIVE 1.
CARTRIDGE TAPE -- INSERT SCRATCH TAPE INTO DRIVE.

PRESS NEW LINE.

If your system has two diskette drives, insert a formatted scratch diskette in drive 1 (the left drive); if your system has a cartridge tape drive, insert a scratch tape into this drive. After inserting a scratch diskette or tape, press the New Line key. The system test begins with the following message:

STARTING SYSTEM TEST WILL TAKE 15 MINUTES...
TEST HAS RUN & MINUTES.

The program updates the number of minutes (X) as the test progresses. When the test is completed, the following message appears on your screen

TEST FINISHED. NO ERRORS FOUND.
PRESS NEWLINE TO RETURN TO MAIN MENU.

If a fault code appears on your screen instead, refer to the section "Fault Codes" at the end of this chapter.

If after 5 minutes the system test has not updated the number of minutes it has run, or printed a fault code on your screen, turn power to the computer unit off and check that:

- all computer unit and peripheral cables are plugged in securely and screws tightened;
- the diskette drive latches and cartridge tape drive door are closed
- · any device on the printer port is on-line;
- all peripheral equipment is on line, functioning properly, and free of any paper jams or obstructions.

Turn power to the computer unit on and try running the system test again. If you have the same problem, try running the extended system test as described ahead.

If the extended system test updates the number of minutes it runs, leave the test after 15 minutes by pressing the New Line key. If the test does not update the number of minutes, or print a fault code on your screen, turn off power to the computer unit. Reload Customer Diagnostics (if necessary) and select Item 4 (Inventory Equipment) from the main menu. When the inventory list appears and the program asks you if the list is correct, type NO and press the New Line key. When the series of questions about your system appears on the screen, specify a minimum system by indicating a memory size of 128 Kbyte, the system console type, 1 diskette drive, and no other equipment.

If you had to turn off power to the computer unit to leave the extended system test, attempt to run the extended system test again for 15 minutes. If you were able to leave the extended system test by only pressing the New Line Key, attempt to run the system test. If you are still unable to determine the problem, fill out a Problem Report Form and call the nearest Service Operations Center.

Run Extended System Test

Item 6 on the Customer Diagnostic menu is the extended system test, a useful tool when the system test is insufficient to diagnose a problem. The extended system test runs until you stop it by pressing the New Line key. If your system's problem is an intermittent one, you can run the extended system test for several hours or overnight.

To execute the extended system test, wait for the main menu to appear; then type 6 and press the New Line key. The extended system test begins with the following message:

STARTING EXTENDED SYSTEM TEST. TO STOP TEST, PRESS NEWLINE. TEST HAS RUN & MINUTES.

The program updates the number of minutes (X) as time passes. When you stop the test, the program displays this message:

TEST FINISHED. NO ERRORS FOUND.
PRESS NEWLINE TO RETURN TO MAIN MENU.

If a fault code appears on your screen instead, refer to the section "Fault Codes" at the end of this chapter.

If after 5 minutes the extended system test has not updated the number of minutes it has run, or printed a fault code on your screen, turn power to the computer unit off and on again. Reload Customer Diagnostics and try running the system test using the procedures described previously in the "Run System Test" section.

Inventory Equipment

In order for the system test to operate correctly, you must change the equipment list each time you add or remove equipment from your system. You can change your equipment list without reloading Customer Diagnostics by selecting item 4, INVENTORY EQUIPMENT, on the Customer Diagnostic menu. This program displays the number of Kbytes in your system's memory and the current equipment list, and then asks you if the list is correct. If you answer NO, it asks the same questions about your system's equipment as it does when you run the system test.

Display Device Test Menu

If you suspect a problem with your system console keyboard, terminal, printer, plotter, tablet, or mouse, you can test its operation by selecting item 2, DISPLAY DEVICE TEST MENU, from the Customer Diagnostic menu. When you choose this action, the program displays a menu which, depending on the equipment in your inventory list, might look as follows.

You will see operations 3 through 7 listed only if you have a terminal printer, tablet, mouse, and plotter in your equipment list. If the device test menu does not agree with the equipment you have in your system, return to the main menu and choose item 4, INVENTORY EQUIPMENT.

Enter the number of the desired operation and press the New Line key. The program tells you what it will test and then performs the test. If your system contains more than one device of a particular type, the test displays another menu that lists each individual device and asks you to choose one for testing.

For example, if your system contains a user terminal in addition to your system console and you choose item 3, the test might display

MULTIPLE DEVICES FOUND

- 1 RETURN TO MAIN MENU
- 2 RETURN TO DEVICE TEST MENU
- 3 TEST TERMINAL MODEL 6106 ON USAM CARD 1, LINE 2
- 4 TEST SYSTEM CONSOLE
- 5 TEST ALL DEVICES LISTED ABOVE

ENTER DESIRED OPERATION:

Enter the number of the desired operation and press the New Line key. The program then tells you what it will test and immediately performs the test.

NOTE Item 5 does not apply for tablet or mouse testing.

If the system is unable to perform an operation, it displays a fault code at your system console. When this happens, refer to the section "Fault Codes" at the end of the chapter. If you continue to have problems after performing an operation, use the information in Chapters 4 through 9 to test your terminal, printer or plotter.

You will find each operation described below.

Run Keyboard Test Operation 2 tests the functioning of the system console keyboard. The test displays a diagram of the keyboard and instructions for testing it. The diagram appears on your screen as follows.

DATA GENERAL				
			DATA GENER	RAL
		·	DATA GENER	RAL

DG-25958

Press each key on your keyboard several times. Each time you press a key, the corresponding key on the screen should change color, indicating that the key is functioning properly. If the displayed key stays the same color or if another key changes color and does not correspond to the one your press, you have a faulty keyboard. A fault code appears on your screen if any other error occurs during the test. For information on the code, see the section "Fault Codes" section at the end of this chapter.

Run Terminal Test Operation 3 tests the functioning of a system console or user terminal. The test displays all upper and lower case alphabetic characters and all symbols and numbers. It also displays a sliding character set and tests the terminal's attributes. Each attribute word displayed characterizes the attribute it describes. Thus, the word BLINK is blinking; the word DIM is dim; the word REVERSE is in reverse-video, and underlined. The word ALL has all the previous attributes: it is blinking, dim, reverse-video, and underlined. (Since ALL is in reverse video, the underline appears as a dark line.) The word NORMAL has none of the previous attributes: its letters are green on a dark background.

When the test completes successfully, it displays the following message on the terminal or system console tested.

THIS IS THE DATA GENERAL TERMINAL TEST

TERMINAL ATTRIBUTES - BLINK DIM REVERSE UNDERLINE ALL NORMAL

Upper Case Alphabetic and Numeric Characters

ABCDEFGHIJKLMNOPQRSTUVWXYZ 0123456789

Lower Case Alphabetic Characters and Symbols

abcdefghijklmnopqrstuvwxyz !''#\$%&'()++_/;:<=>?@[\]^-'{| }~

Sliding Character Set

```
!"#$%&'()*+,-./0123456789:;(=)?@ABCDEFGHIJKLMNDPQRSTUVWXYZ[\]^!"#$%&'()*+,-./0123456789:;(=)?@ABCDEFGHIJKLMNDPQRSTUVWXYZ[\]^"#$%&'()*+,-./0123456789:;(=)?@ABCDEFGHIJKLMNDPQRSTUVWXYZ[\]^_\&%%&'()*+,-./0123456789:;(=)?@ABCDEFGHIJKLMNDPQRSTUVWXYZ[\]^_\ak\&'()*+,-./0123456789:;(=)?@ABCDEFGHIJKLMNDPQRSTUVWXYZ[\]^_\ak\&'()*+,-./0123456789:;(=)?@ABCDEFGHIJKLMNDPQRSTUVWXYZ[\]^_\abc\&'()*+,-./0123456789:;(=)?@ABCDEFGHIJKLMNDPQRSTUVWXYZ[\]^_\abc\&'()*+,-./0123456789:;(=)?@ABCDEFGHIJKLMNDPQRSTUVWXYZ[\]^_\abc\&'()*+,-./0123456789:;(=)?@ABCDEFGHIJKLMNDPQRSTUVWXYZ[\]^_\abc\&'()*+,-./0123456789:;(=)?@ABCDEFGHIJKLMNDPQRSTUVWXYZ[\]^_\abc\&'()*+,-./0123456789:;(=)?@ABCDEFGHIJKLMNDPQRSTUVWXYZ[\]^_\abc\&'()*+,-./0123456789:;(=)?@ABCDEFGHIJKLMNDPQRSTUVWXYZ[\]^_\abc\&'()*+,-./0123456789:;(=)?@ABCDEFGHIJKLMNDPQRSTUVWXYZ[\]^_\abc\&'()*+,-./0123456789:;(=)?@ABCDEFGHIJKLMNDPQRSTUVWXYZ[\]^_\abc\&'()*+,-./0123456789:;(=)?@ABCDEFGHIJKLMNDPQRSTUVWXYZ[\]^_\abc\&'()*+,-./0123456789:;(=)?@ABCDEFGHIJKLMNDPQRSTUVWXYZ[\]^_\abc\&'()*+,-./0123456789:;(=)?@ABCDEFGHIJKLMNDPQRSTUVWXYZ[\]^_\abc\&'()*+,-./0123456789:;(=)?@ABCDEFGHIJKLMNDPQRSTUVWXYZ[\]^_\abc\&'()*+,-./0123456789:;(=)?@ABCDEFGHIJKLMNDPQRSTUVWXYZ[\]^_\abc\&'()*+,-./0123456789:;(=)?@ABCDEFGHIJKLMNDPQRSTUVWXYZ[\]^_\abc\&'()*+,-./0123456789:;(=)?@ABCDEFGHIJKLMNDPQRSTUVWXYZ[\]]^_\abc\&'()*+,-./0123456789:;(=)?@ABCDEFGHIJKLMNDPQRSTUVWXYZ[\]]^_\abc\&'()*+,-./0123456789:;(=)?@ABCDEFGHIJKLMNDPQRSTUVWXYZ[\]]^_\abc\&'()*+,-./0123456789:;(=)?@ABCDEFGHIJKLMNDPQRSTUVWXYZ[\]]^_\abc\&'()*+,-./0123456789:;(=)?@ABCDEFGHIJKLMNDPQRSTUVWXYZ[\]]^\abc\&'()*+,-./0123456789:;(=)?@ABCDEFGHIJKLMNDPQRSTUVWXYZ[\]]^\abc\&'()*+,-./0123456789:;(=)?@ABCDEFGHIJKLMNDPQRSTUVWXYZ[\]]^\abc\&'()*+,-./0123456789:;(=)?@ABCDEFGHIJKLMNDPQRSTUVWXYZ[\]]^\abc\&'()*+,-./0123456789:;(=)?@ABCDEFGHIJKLMNDPQRSTUVWXYZ[\]]^\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\&\abc\
```

NOTE If your system console has a color monitor, the message is displayed in green only.

Run Printer Test Operation 4 causes the printer to print the following test pattern.

THIS IS THE DATA GENERAL PRINTER TEST

Alphabetic and Numeric Characters

ABCDEFGHIUKLMNOPQRSTUVWXYZ 0123456789

Lower Case Alphabetic Characters and Symbols

abodefghijklmnopgrstuvwxyz !"#\$%&/()*+.-./;:<=>?@[\]^\{;}~

Sliding Character Set

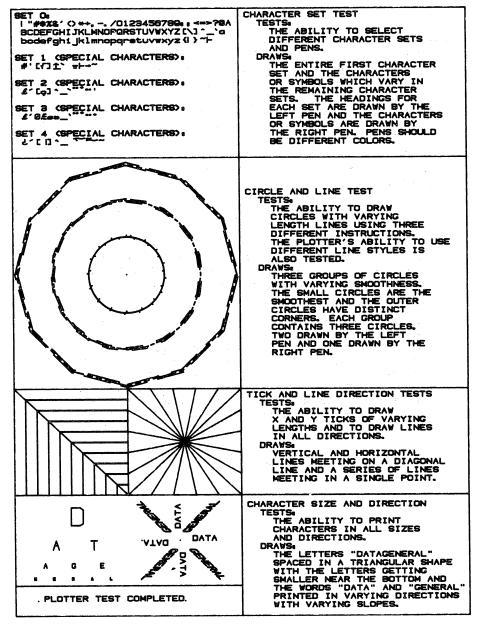
!"##%&(()*+.-./0123456789::<=>?@ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]^_abcdefghijklmno !"##%&(()*+.-./0123456789::<=>?@ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]^_abcdefghijklmno "#\$%&(()*+.-./0123456789::<=>?@ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]^_abcdefghijklmnop #\$%&(()*+.-./0123456789::<=>?@ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]^_abcdefghijklmnopqr %&()*+.-./0123456789::<=>?@ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]^_abcdefghijklmnopqr %&()*+.-./0123456789::<=>?@ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]^_abcdefghijklmnopqrs &/()*+.-./0123456789::<=>?@ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]^_abcdefghijklmnopqrstu ()*+.-./0123456789::<=>?@ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]^_abcdefghijklmnopqrstu *+.-./0123456789::<=>?@ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]^_abcdefghijklmnopqrstuv *+.-./0123456789::<=>?@ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]^_abcdefghijklmnopqrstuvwx *-../0123456789::<=>?@ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]^_abcdefghijklmnopqrstuvwx *-../0123456789::<=>?@ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]^_abcdefghijklmnopqrstuvwxy *-./0123456789::<=>?@ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]^_abcdefghijklmnopqrstuvwxy *-./0123456789::<=>?@ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]^_abcdefghijklmnopqrstuvwxy

DG-25959

Run Plotter Test Operation 5 causes the plotter to print the test pattern on the next page. The pattern takes about six minutes to print. Both plotter stalls should contain pens of different colors in order to print the pattern with its full effect.

The test pattern consists of two columns: a left column of special characters, symbols, and designs; and a right explanation column that describes the features being tested in the left column and what characteristics you should look for in that column.

The plotter first draws the outside and middle lines. Then it draws the left column, one color in one section at a time. Finally, it draws the second column from start to finish. The plotter draws all headings and parts of designs with the right pen and the rest with the left pen.



Run Tablet Test Operation 6 tests the functioning of the data tablet and input device. The test displays detailed instructions for testing the tablet and device and then displays a screen that represents the X and Y coordinates of the tablet's surface.

Follow the instructions, being careful not to move the input device outside the area marked with a black line on the tablet's surface. If you move the input device outside the marked area for more than five seconds, the test displays a fault code on the screen. If this happens; press the New Line key to get the main menu; select DISPLAY DEVICE TEST MENU; and try again.

The instructions for testing the tablet appear on your screen as follows.

THE TEST IS ON THE NEXT SCREEN. THE BOX ON THE SCREEN REPRESENTS THE TABLET SURFACE AND THE + SHOWS THE CURRENT LOCATION OF THE INPUT DEVICE (CURSOR PUCK OR STYLUS). YOU WILL ALSO SEE A LIST OF LOCATIONS SPECIFIED BY X AND Y COORDINATES.

WHEN THE SCREEN APPEARS, MOVE THE INPUT DEVICE TO THE FIRST LOCATION (1,1), AND PRESS THE RIGHT KEY. LOCATION (1,1) WILL BE DELETED FROM THE LIST WHEN YOU DO THIS. TO HELP YOU FIND THE LOCATION, THE CURRENT X AND Y COORDINATES ARE DISPLAYED AT THE TOP OF THE SCREEN. CONTINUE MOVING THE INPUT DEVICE UNTIL ALL THE LOCATIONS ARE DELETED FROM THE LIST. WHEN YOU HAVE DONE THIS, YOU AUTOMATICALLY RETURN TO THE DEVICE TEST MENU. YOU CAN ALSO RETURN TO THIS MENU BY SIMULTANEOUSLY PRESSING THE THREE KEYS ON THE CURSOR PUCK OR THE STYLUS TIP AND KEY, AND ANSWERING Y WHEN ASKED "DO YOU REALLY WANT TO STOP THE TEST (Y OR N)?"

CAUTION:

THE INPUT DEVICE MUST STAY WITHIN THE MARKED AREA ON THE TABLET SURFACE.

ARE YOU USING A CURSOR PUCK (Y OR N)?

If you are using a cursor puck, the testing screen appears as follows.

SCALED X COORDINATE	SCALED Y C	OORDINATE	
[0,32]	[32,32]		

•	•	STATUS	
*		314103	
•			
*		RIGHT KEY -> NOT PRESSED	
*	*	MIDDLE KEY -> NOT PRESSED	
*	*	LEFT KEY -> NOT PRESSED	
* *	*		
*	* .	GO TO LOCATIONS	
*	. *	(X,Y)	
	*	(1, 1)	
•	*	(16, 16)	
•	*	(31, 31)	
*********	*******	(1,31)	
[0,0]	[32,0]	(31, 1)	
PRESS ALL KEYS TO STOP	TEST	AND PRESS	
		RIGHT KEY	

If you are using a stylus, the testing screen looks like this.

SCALED X COORDINATE	SCALED Y	COORDINATE	
[0,32]	[32,32] ******		
*	*		
*	*	STATUS	
*	*		
*	*		
*	*	STYLUS TIP -> NOT PRESSED	
*	*	STYLUS KEY -> NOT PRESSED	
*	*		
*	*		
•	*	GO TO LOCATIONS	
*	*	(X,Y)	
*	*	(1, 1)	
*	*	(16, 16)	
************	*****	(31, 31)	
[0,0]	[32,0]	(1, 31)	
PRESS STYLUS TIP AND KEY T	O STOP TEST	(31, 1)	
		AND PRESS	
		STYLUS TIP	

Run Mouse Test Operation 7 tests the functioning of the mouse and pad. The test displays detailed instructions for testing the mouse and pad and then displays a screen which represents the X and Y coordinates of the pad's surface.

Be sure the mouse is calibrated before you begin the test. If you start to test an uncalibrated mouse, the program displays the following message.

THE TEST CANNOT CONTINUE UNTIL YOU CALIBRATE THE MOUSE. TO CALIBRATE THE MOUSE, MOVE IT DIAGONALLY ACROSS THE PAD, AND THEN ENTER A Y TO CONTINUE. ANY OTHER ENTRY RETURNS YOU TO THE DEVICE TEST MENU.

ENTER Y TO CONTINUE TEST.

The instructions for testing the mouse appear on your screen as follows.

THE TEST IS ON THE NEXT SCREEN. THE BOX ON THE SCREEN REPRESENTS THE MOUSE PAD AND THE + SHOWS THE CURRENT LOCATION OF THE MOUSE. YOU WILL ALSO SEE A LIST OF LOCATIONS SPECIFIED BY X AND Y COORDINATES.

WHEN THE SCREEN APPEARS, MOVE THE MOUSE TO THE FIRST LOCATION AND PRESS THE RIGHT KEY. LOCATION (1,1) WILL BE DELETED FROM THE LIST WHEN YOU DO THIS. TO HELP YOU FIND THE LOCATION, THE CURRENT X AND Y COORDINATES ARE DISPLAYED AT THE TOP OF THE SCREEN. CONTINUE MOVING THE MOUSE UNTIL ALL THE LOCATIONS ARE DELETED FROM THE LIST. WHEN YOU HAVE DONE THIS, YOU AUTOMATICALLY RETURN TO THE DEVICE TEST MENU. YOU CAN RETURN TO THIS MENU AT ANY TIME BY PRESSING ALL THREE MOUSE KEYS TOGETHER AND ANSWERING Y WHEN YOU ARE ASKED "DO YOU REALLY WANT TO STOP THE TEST (Y OR N)?"

BEFORE CONTINUING TO THE TEST, MOVE THE MOUSE DIAGONALLY ACROSS THE PAD TO CALIBRATE IT. (FROM UPPER RIGHT TO LOWER LEFT)

HIT ANY KEY TO CONTINUE.

The testing screen looks like this.

SCALED X COORDINATE	SCALED Y	COORDINATE	
[0,32]	[32,32]		
*	*		
\$	*	STATUS	
*	*		
•	*		
•	‡	RIGHT KEY -> NOT PRESSE	D
•	. •	MIDDLE KEY -> NOT PRESSE	
\$	*	LEFT KEY -> NOT PRESSE	
\$	*		
\$	*	GO TO LOCATIONS	
\$	*	(X,Y)	
•	*	(1,1)	
\$	*	(16, 16)	
**********	*****	(31, 31)	
[0,0]	[32,0]	(1,31)	
PRESS ALL KEYS TO STOP	TEST	(31, 1)	
		AND PRESS	
		RIGHT KEY	

Fault Codes

When a program in Customer Diagnostics cannot complete a test or operation because of a failure with the system, it displays a fault code on the terminal:

FAULT CODE X-Y-Z

X,Y, and Z are numbers that together provide information identifying the likely problem or failing part. The table ahead lists the most likely cause for each fault code. If one of several parts may have caused a fault, the parts are listed in order of likeliness of failure — the mostly likely failing part is listed first, the next likely failing part is listed second, and so on. Wherever a problem is identified, the table tells you how to solve it. If a part is at fault, fill out a Problem Report Form and contact your nearest Service Operations Center.

Fault Code	Probable Cause
0-0-0,	Diskette
0-0-10	Use another Customer Diagnostic diskette in drive 0 (right
through	drive).
0-0-17,	
0-0-20	
through	
0-0-27,	
0-0-30	
through	
0-0-37,	
0-0-40 through	,8
0-0-47.	×1) 1,0°
0-0-47.	.ga' 1
through	SIPC WIPC
0-0-57.	UNICIANT
0-0-60	UNTIPASMON 1-0, 8
1-0-17	Priority switch settings or SPU card set
through,	
1-0-10	For correct settings, see the section on priority switches in the
	card installation chapter of <i>Installing Model 10 and 10/SP Systems</i> .
2-1-0	SPU card set
through	
2-1-4	
2-2-X	SPU card set or expansion memory card
	X is the number of the 32 Kbyte block of memory that failed. The SPU card set always contains blocks 0 through 3, and in models with a 256 Kbyte SPU card set, the set also contains blocks 4 through 7. Higher number blocks are contained on memory cards, with the memory card closest to the SPU cards having the lower blocks. A 256 Kbyte memory card contains eight blocks; a 512 Kbyte memory card contains sixteen blocks.
3-1-0	SPU card set
hrough	
3-1-10	

Fault Code	Probable Cause	
3-2-X	X is the number of The SPU card set a models with a 256 blocks 4 through 7 memory cards, with cards having the local set of the set	cansion memory card the 32 Kbyte block of memory that failed. Ilways contains blocks 0 through 3, and in Kbyte SPU card set, the set also contains Higher number blocks are contained on in the memory card closest to the SPU wer blocks. A 256 Kbyte memory card cs; a 512 Kbyte memory card contains
6-6-0		VENTORY EQUIPMENT, on the Customer and check number of communication lines.
6-6-1X through 6-6-17X	USAM card or devi X is the number of Card number 1 2 3 4	ces connected to USAM card the USAM card. Device code 34 74 55 56
7-0-0	Diskette Use another Custo right drive).	mer Diagnostic diskette in drive 0
7-0-2, 7-0-3	SPU card set	
7-0-4		ings s, see the section on priority switches in the apter of <i>Installing Model 10 and 10/SP</i>
7-0-5	SPU card set	
7-0-7		tings or device failure
	card installation ch Systems. If the sw INVENTORY EQUI and remove both of failing test. If no faulty. If a failure of inventory list (if list)	s, see the section on priority switches in the lapter of Installing Model 10 and 10/SP witch settings are correct, execute item 4, PMENT, on the Customer Diagnostic menudisks from the equipment list. Rerun the lailure occurs, the disk module is probably occurs, remove the second diskette from the ted), and rerun the test. If the test still fails, or the diskette module is probably faulty. Be a equipment list to its original state.

Fault Code	Probable Cause
7-0-8	SPU card set or expansion memory card
7-0-9 through 7-0-19	SPU card set
7-0-20	Diskette
	Use another Customer Diagnostic diskette in drive 0 (right drive).
7-0-21	Diskette or diskette module
	Use another Customer Diagnostic diskette in drive 0 (right drive).
7-0-22, 7-0-24	SPU card set
7-0-120	Diskette module
7-0-122	Cartridge tape module
7-0-126	Computer disk unit
7-0-220	Diskette module
7-0-222	Cartridge tape module
7-0-226	Computer disk unit
7-1-1 through 7-1-9	SPU card set
7-1-9	SPU card set or expansion memory card
	Execute item 4, INVENTORY EQUIPMENT, on the Customer Diagnostic menu and set the memory size to the size of the memory on the SPU card set (128KB or 256KB). Run the extended system test for 15 minutes. If a failure occurs, the SPU card set is probably faulty. If no failure occurs, an expansion memory card is probably faulty. Be sure to change the memory size on the equipment list back to its original value.

Fault Code	Probable Cause
7-2-X	SPU card set or expansion memory card X is the number of the 32 Kbyte block of memory that failed. The SPU card set always contains blocks 0 through 3, and in models with a 256 Kbyte SPU set, the set also contains blocks 4 through 7. Higher number blocks are contained on memory cards, with the memory card closest to the SPU cards having the lower blocks. A 256 Kbyte memory card contains eight blocks; a 512 Kbyte memory card contains sixteen blocks.
7-3-0	Diskette
through 7-3-4	Use another Customer Diagnostic diskette in drive 0 (right drive).
7-3-5	Diskette
through 7-3-9	Use another formatted scratch diskette in drive 1 (left drive)
7-3-10 through 7-3-19	Diskette module
7-3-20	Diskette
through 7-3-24	Use another Customer Diagnostic diskette in drive 0 (right drive).
7-3-25	Diskette
through 7-3-29	Use another formatted scratch diskette in drive 1 (left drive)
7-3-30 through 7-3-39	Diskette module
7-3-40	Diskette
through 7-3-44	Use another Customer Diagnostic diskette in drive 0 (right drive).
7-3-45	Diskette
through 7-3-49	Use another formatted scratch diskette in drive 1 (left drive
7-3-50	Diskette
through 7-3-54	Use another Customer Diagnostic diskette in drive 0 (right drive).

Fault Code	Probable Cause
7-3-55 through 7-3-59	Diskette Use another formatted scratch diskette in drive 1 (left drive).
7-3-60 through 7-3-79, 7-3-200, 7-3-201	Diskette module
7-4-0 through 7-4-4	15MB disk module in computer unit
7-4-5 through 7-4-9	15MB expansion disk unit
7-4-10 through 7-4-14	15MB disk module in computer unit
7-4-15 through 7-4-19	15MB expansion disk unit
7-4-20 through 7-4-24	15MB disk module in computer unit
7-4-25 through 7-4-29	15MB expansion disk unit
7-4-30 through 7-4-34	15MB disk module in computer unit
7-4-35 through 7-4-39	15MB disk module in computer unit or expansion disk unit
7-4-40 through 7-4-44	15MB disk module in computer unit

Fault Code	Probable Cause
7-4-45 through 7-4-49	15MB expansion disk unit
7-4-50 through 7-4-54	15MB disk module in computer unit
7-4-55 through 7-4-59	15MB expansion disk unit
7-4-60 through 7-4-69	15MB disk module in computer unit or SPU card set
7-4-70 through 7-4-74	15MB disk module in computer unit
7-4-75 through 7-4-79	15MB expansion disk unit
7-4-80 through 7-4-84	15MB disk module in computer unit
7-4-85 through 7-4-89	15MB expansion disk unit
7-4-200	15MB disk module in computer unit
7-4-201	15MB disk module in computer unit or expansion disk unit
7-8-11 through 7-8-18, 7-8-21 through 7-8-28	Cartridge tape module
7-8-31 through 7-8-38	Tape Use another scratch tape.

Fault Code	Probable Cause
7-8-41 through 7-8-48	Cartridge tape module
7-8-51 through 7-8-58	Tape or cartridge tape module Use another scratch tape.
7-8-61 through 7-8-68	Cartridge tape module
7-8-71 through 7-8-78	Tape Use another scratch tape.
7-8-81 through 7-8-88	Tape Use another scratch tape.
7-8-91 through 7-8-98	Cartridge tape module
7-8-200	Tape Use another scratch tape
7-13-0 through 7-13-4	38MB disk module in computer unit
7-13-5 through 7-13-9	38MB expansion disk unit
7-13-10 through 7-13-14	38MB disk module in computer unit
7-13-15 hrough 7-13-19	38MB expansion disk unit
7-13-20 hrough 7-13-24	38MB disk module in computer unit

Fault Code	Probable Cause
7-13-25 through 7-13-29	38MB expansion disk unit
7-13-30 through 7-13-34	38MB disk module in computer unit
7-13-35 through 7-13-39	38MB disk module in computer unit or expansion disk unit
7-13-40 through 7-13-44	38MB disk module in computer unit
7-13-45 through 7-13-49	38MB expansion disk unit
7-13-50 through 7-13-54	38MB disk module in computer unit
7-13-55 through 7-13-59	38MB expansion disk unit
7-13-60 through 7-13-64	38MB disk module in computer unit or SPU card
7-13-65 through 7-13-69	38MB expansion disk unit
7-13-70 through 7-13-74	38MB disk module in computer unit
7-13-75 through 7-13-79	38MB expansion disk unit
7-13-80 through 7-13-84	38MB disk module in computer unit

Fault Code	Probable Cause
7-13-85 through 7-13-89	38MB expansion disk unit
7-13-200	38MB disk module in computer unit
7-13-201	38MB disk module in computer unit or expansion disk unit
9-1-0	Diskette Run the device test again.
	Use another Customer Diagnostic diskette in drive 0 (right drive).
9-5-0	Keyboard
	Make sure the keyboard cable is plugged in securely and the connector screws are tightened before replacing the keyboard.
9-7-0	Printer's device cable
	Make sure cable is plugged in securely and the connector screws are tightened.
	Printer's configuration settings For correct settings, see the appropriate printer chapter in Installing Model 10 and 10/SP Systems.
	SPU card set

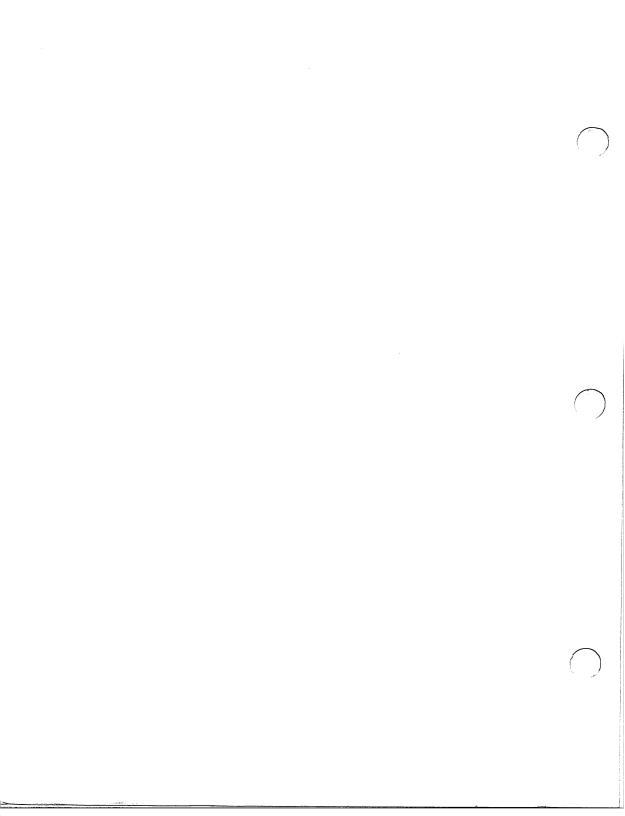
Fault Code	Probable Cause
9-7-1	Printer's device cable
	Make sure cable is plugged in securely and the connector screws are tightened.
	Printer's configuration settings
	For correct settings, see the appropriate printer chapter in <i>Installing Model 10 and 10/SP Systems</i> .
	USAM card
	Make sure configuration switches for line controlling the printer are set correctly before replacing card. For correct settings, see the USAM card section in the card installation chapter of <i>Installing Model 10 and 10/SP Systems</i> .
9-7-2,	Inventory list
9-7-3	Execute item 4, INVENTORY EQUIPMENT, on the Customer Diagnostic menu and check for incorrect equipment listing.
	Device cable
	Make sure you are using the correct device cable with the printer. For correct cables, see the device cables section in the unpacking chapter of <i>Installing Model 10 and 10/SP Systems</i> .
	Printer
	Check for paper jam. Make sure the printer is receiving proper ac power and operating correctly. Refer to the appropriate printer chapter in this manual.
9-9-0	Plotter's device cable
	Make sure cable is plugged in securely and the connector screws are tightened.
	Plotter's configuration switch settings
	For correct settings, see the plotter chapter in "Installing Model 10 and 10/SP Systems."

Fault Code	Probable Cause
9-9-1	Plotter's device cable
	Make sure cable is plugged in securely and the connector screws are tightened.
	Plotter's configuration switch settings
	For correct settings, see the plotter chapter in <i>Installing Model</i> 10 and 10/SP Systems.
	USAM card
	Make sure configuration switches for line controlling the plotter are set correctly before replacing card. For correct settings, see the USAM card section in the card installation chapter of <i>Installing Model 10 and 10/SP Systems</i> .
9-9-2,	Inventory list
9-9-3	Execute item 4, INVENTORY EQUIPMENT, on the Customer Diagnostic menu and check for incorrect equipment listing.
	Device cable
	Make sure you are using the correct device cable with the plotter. For correct cables, see the device cables section in the unpacking chapter of <i>Installing Model 10 and 10/SP Systems</i> .
	Plotter
	Check for paper jam. Make sure the plotter is receiving proper ac power and operating correctly. Refer to the appropriate plotter chapter in this manual.
9-10-0	Mouse's device cable
	Make sure cable is plugged in securely and the connector screws are tightened.
	SPU card set
9-10-1	Mouse's device cable
	Make sure cable is plugged in securely and the connector screws are tightened.
	USAM card
	Make sure configuration switches for line controlling the mouse are set correctly before replacing card. For correct settings, see the USAM card section in the card installation chapter of <i>Installing Model 10 and 10/SP Systems</i> .

Fault Code	Probable Cause
9-10-2,	Inventory list
9-10-3	Execute item 4, INVENTORY EQUIPMENT, on the Customer Diagnostic menu and check for incorrect equipment listing.
	Device cable
	Make sure you are using the correct device cable with the mouse. For correct cables, see the device cables section in the unpacking chapter of <i>Installing Model 10 and 10/SP Systems</i> .
	Mouse
	Make sure the mouse is receiving proper ac power by checking the rightmost red light on its bottom surface.
9-11-0	Tablet's device cable
	Make sure cable is plugged in securely and the connector screws are tightened.
	Make sure you operate the positioning device within the correct area on the tablet.
	SPU card set
9-11-1	Tablet's device cable
	Make sure cable is plugged in securely and the connector screws are tightened.
	Make sure you operate the positioning device within the correc area on the tablet.
	USAM card
	Make sure configuration switches for line controlling the table are set correctly before replacing card. For correct settings, see the USAM card section in the card installation chapter of Installing Model 10 and 10/SP Systems.

Fault Code	Probable Cause
9-11-2, 9-11-3	Inventory list
	Execute item 4, INVENTORY EQUIPMENT, on the Customer Diagnostic menu and check for incorrect equipment listing.
	Device cable
	Make sure you are using the correct device cable with the tablet. For correct cables, see the device cables section in the unpacking chapter of <i>Installing Model 10 and 10/SP Systems</i>
	Tablet
	Make sure the tablet is receiving correct ac power. Make sure you operate the positioning device within the correct area on the tablet.
9-12-0	Terminal or system console's device cable
	Make sure cable is plugged in securely and the connector screws are tightened.
	Terminal's configuration settings
	For correct settings, see the appropriate terminal chapter in <i>Installing Model 10 and 10/SP Systems</i> .
	SPU card set
9-12-1	System console or terminal's device cable
	Make sure cable is plugged in securely and the connector screws are tightened.
	Terminal's configuration settings
	For correct settings, see the appropriate terminal chapter in Installing Model 10 and 10/SP Systems.
	USAM card
	Make sure configuration switches for line controlling the terminal are set correctly before replacing card. For correct settings, see the USAM card section in the card installation chapter of <i>Installing Model 10 and 10/SP Systems</i> .

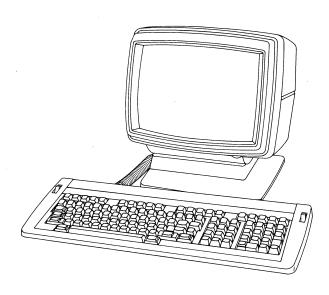
Fault Code	Probable Cause
9-12-2,	Inventory list
9-12-3	Execute item 4, INVENTORY EQUIPMENT, on the Customer Diagnostic menu and check for incorrect equipment listing.
	Device cable Make sure you are using the correct device cable with the terminal or system console. For correct cables, see the device cables section in the unpacking chapter of <i>Installing Model 10 and 10/SP Systems</i> .
	Terminal or system console Make sure the terminal or system console is receiving proper ac power and operating correctly. Refer to the appropriate terminal testing chapter in this manual.
11-5-1	Color controller card or SPU card set
through 11-5-10	
12-0-1	Computer type Computer not a DESKTOP GENERATION system.
12-0-2	Inventory list Execute item 4, INVENTORY EQUIPMENT, on Customer Diagnostic menu and check number of diskette and disk drives
12-0-3	Inventory list
	Execute item 4, INVENTORY EQUIPMENT, on Customer Diagnostic menu and check number of communication lines.
12-3-1	Diskette in drive Make sure the diskette is formatted and inserted properly. Make sure the diskette latch is properly closed.
13-3-1	Diskette Use another Customer Diagnostic diskette in drive 0 (right drive).
13-5-1	SPU card set or color controller card
14-0-4	Diskette
through 14-0-7	Use another Customer Diagnostic diskette in drive 0 (right drive).



Testing Your D210 or D211 Terminal

4

This chapter tells you how to verify terminal operation by turning on the power and performing simple off-line tests. It also includes simple problem solving procedures that you can use if you have trouble with the terminal.



Power-Up Test

The terminal performs a power-up test whenever you turn it on. This test checks certain terminal functions, such as the bell and the keyboard lights.

Take the following steps to run the power-up test.

- 1. Turn on the power switch.
- 2. Make sure that the following actions take place:
- The bell rings and the ON LINE and ALPHA LOCK lights on the keyboard glow.
- The bell rings a second time, the ALPHA LOCK light turns off, and the ON LINE light remains on. If the terminal is not connected to the computer, the ON LINE light blinks until you press the CMD and ON LINE keys to take the terminal off line. If the terminal is connected to the computer over a telephone line, the ON LINE light blinks until the equipment is ready to communicate with the computer.
- The cursor appears in the upper left corner, followed by the message "D210 Self Test OK" or "D211 Self Test OK."

If any of the above actions do not take place or an error message appears, contact the Service Operations Center nearest you.

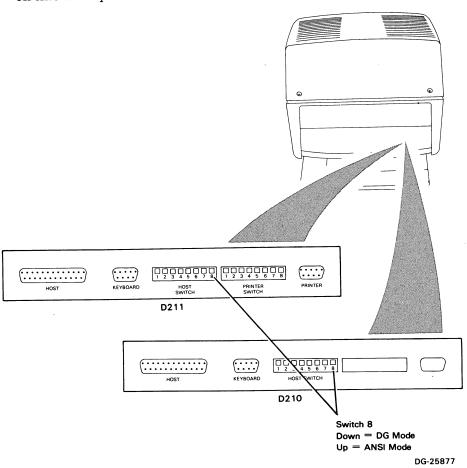
Off-Line Test

The off-line test allows you to check functions that the terminal can perform without communicating with the computer. This test is especially useful when you cannot determine if a problem is caused by the terminal itself or by some other part of the system.

Take the following steps to perform the off-line test.

1. If the ON LINE light glows steadily or blinks, take the terminal off-line by pressing and holding down the CMD key and pressing the ON LINE key.

2. Locate switch 8 of the host switches on the rear of the terminal. Then select Data General (DG) mode by setting this switch down, to the 0 position. Put the terminal on-line and then off-line to initialize DG mode. If you are using the terminal in ANSI mode, be sure to reset switch 8 up, to the 1 position, then put the terminal off-line and then on-line after you finish the off-line test.



3. Perform the following procedures in the exact sequence given, checking for the expected result. If you do not get this result, your terminal needs service. Fill out a Problem Report Form and contact the Service Operations Center nearest you.

Off-line test

Procedure	Expected Result
Check the ON LINE light.	ON LINE light is off.
Press the ALPHA LOCK key.	ALPHA LOCK light turns on.
Enter text.	Text is uppercase.
Press the ALPHA LOCK key.	ALPHA LOCK light turns off.
Enter more text.	Text is lowercase, unless you press SHIFT key.
Press the CR key.	Cursor returns to left margin of same line.
Press and hold down the CTRL key and press the G key.	Bell sounds.
Press and hold down the CTRL key and press the T key; release the CTRL key. Enter text.	Text is underlined.
Press and hold down the CTRL key and press the \ key; release the CTRL key. Enter text.	Text is dimmed and underlined.
Press and hold down the CTRL key and press the N key; release the CTRL key. Enter text.	Text is blinking, dimmed, and underlined.
Press and hold down the CTRL key and press the U key; release the CTRL key. Enter text.	New text is not underlined; original text remains underlined.
Press and hold down the CTRL key and press the] key; release the CTRL key. Enter text.	New text is bright; original text remains dim.
Press and hold down the CTRL key and press the O key; release the CTRL key. Enter text.	New text is not blinking; original text continues to blink.
Press and hold down the CTRL key and press the D key.	All text stops blinking.
Press each of the four cursor keys marked with arrows.	Cursor moves in the direction of each arrow.

Procedure	Expected Result
Press the HOME key.	Cursor moves to the upper left corner of the screen.
Press and hold down the CTRL key and press the S key. Enter text. Repeatedly press the NEW LINE key until the cursor moves past the bottom of screen.	Cursor moves to the bottom of screen, jumps to the top, and continues moving downward. Text is unaffected.
Press and hold down the CTRL key and press the R key. Repeatedly press the NEW LINE key until the cursor moves past the bottom of the screen.	Cursor moves to the bottom of screen; then text moves up one line each time you press the NEW LINE key.
Press and hold down the CTRL key and press the T key. Press and hold down the CTRL key and press the / key. Press and hold down the CTRL key and press the C key. Press and hold down the CTRL key and press N; release the CTRL key. Enter text.	Text is underlined, dimmed, and blinking.
Press and hold down the CTRL key and press the L key; release the CTRL key. Enter text.	Screen clears; new text is not underscored, dimmed, or blinking.
Move cursor to the middle of your previously entered line of text; press the ERASE EOL key.	Characters from cursor position to end of line are erased.
Enter text in the lower part of the screen. Repeatedly press the NEW LINE key until the cursor moves past the bottom of the screen.	Cursor moves to the bottom of screen; then text moves up in one-line increments.
Enter text. Press and hold down the NEW LINE and REPT keys.	Text quickly moves up and off screen

Procedure	Expected Result
Press and hold down the CMD key and press the BREAK ESC key. Enter uppercase D. Enter text.	Text appears in reverse-video: dark characters on light green.
Press and hold down the CMD key and press the BREAK ESC key. Enter uppercase E.	Text is normal, not reverse-video.
Move cursor to the beginning of your original text. Press and hold down the CMD key and press the BREAK ESC key. Enter uppercase FF.	All text is erased, leaving the screen clear.

Problem Solving Procedures

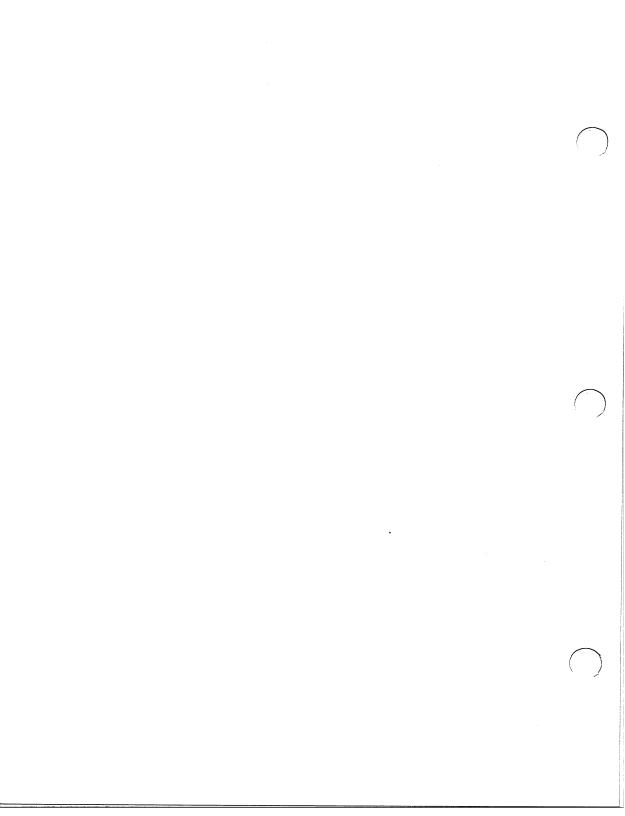
This section contains easy procedures you can perform if you are having problems with your terminal. If you do not get results or your terminal shows symptoms other than those described here, the terminal needs service. Fill out a Problem Report Form and contact your nearest Service Operations Center.

Problem solving procedures

Symptom	Solution
Nothing happens when you turn the terminal on.	Make sure the power cord is plugged in. Using a lamp or similar device, make sure the ac outlet is supplying power.
Bell does not ring or lights on the keyboard do not glow when you turn the terminal on.	Check keyboard's cable connection to the monitor.
The cursor does not appear on the screen within 5 to 15 seconds after you turn on the terminal.	Adjust brightness control to make sure the cursor is not too faint for viewing.

Problem solving procedures (continued)

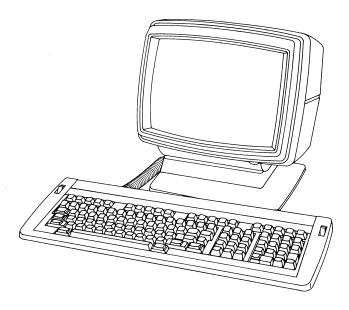
Symptom	Solution
An error message is displayed when you turn on the terminal.	Contact your nearest Service Operations Center. Even though a message appeared, the problem may not prevent the terminal from operating. Try using the terminal.
The terminal does not come on-line; that is, the ON LINE light is blinking.	Check device cable connections to terminal and computer.
Data entered at the keyboard is not displayed when the terminal is on line.	Press and hold the CTRL key and press the Q key to unfreeze data transmission from the computer.
Data entered at the keyboard is not the same as data displayed.	Make sure the baud rate and parity selected with the terminal's host switches are set correctly. (See <i>Installing Model 10 and Model 10/SP Systems</i> for information about the switches.) Before resetting the host switches, take the terminal off line by pressing and holding the CMD key and then pressing the ON LINE key.
Screen flickers.	Make sure the switch that selects ac line frequency is set correctly. (See Installing Model 10 and 10/SP Systems for information about the switch.) Before resetting the switch, take the terminal off line by pressing and holding the CMD key and then pressing the ON LINE key. Make sure the terminal is not too close to other terminals, printers, plotters, or the system's power supply.



Testing Your D410 or D460 Terminal

5

This chapter tells you how to verify the terminal's operation by turning on the power and performing simple off-line tests. It also includes simple problem solving procedures that you can use if you have trouble with your terminal.



Power-Up Test

The terminal performs a power-up test whenever you turn it on. This test checks certain terminal functions, such as the bell and the keyboard lights. The complete power-up test takes 10 to 15 seconds.

To run the power-up test:

- 1. Turn on the power switch.
- 2. Make sure that the following actions take place:
- A bright line appears across the middle of the screen for half a second.
- The bell rings and the ON LINE and ALPHA LOCK lights on the keyboard glow.
- The bell rings a second time, the ALPHA LOCK light turns off, and the ON LINE light remains on. If the terminal is not connected to the computer, the ON LINE light blinks until you press the CMD and ON LINE keys to take the terminal off-line. If the terminal is connected to the computer over a telephone line, the ON LINE light blinks until the equipment is ready to communicate with the computer.
- Several seconds after you turn on the power switch, the cursor appears in the upper left corner of your display screen, followed by the message "D410 Self Test OK" or "D460 Self Test OK."

If any of the above actions do not take place or an error message appears, contact the Service Operations Center nearest you.

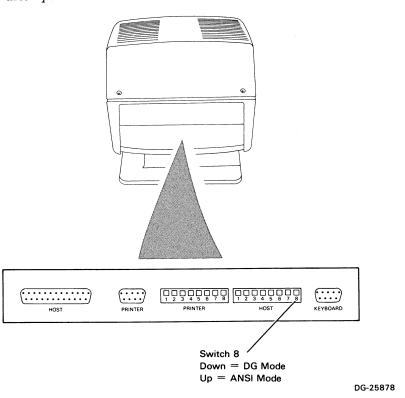
Off-Line Test

The off-line test allows you to check functions that the terminal can perform without communicating with the computer. This test is especially useful when you cannot determine if a problem is caused by the terminal itself or by some other part of the system.

Take the following steps to perform the off-line test.

 ${
m ll}$. If the ON LINE light glows steadily or blinks, take the terminal off-line by pressing and holding down the CMD key and pressing the ON LINE key.

2. Locate switch 8 of the host switches on the rear of the terminal. Select Data General (DG) mode by setting this switch down, to the 0 position. Put the terminal on-line and then off-line to initialize DG mode. If you are using the terminal in ANSI mode, be sure to reset switch 8 up, to the 1 position, then put the terminal off-line and then on-line after you finish the off-line test.



3. Perform the procedures below in the exact sequence given, checking for the expected result. If you do not get the expected result, your terminal needs service. Fill out a Problem Report Form and contact your nearest Service Operations Center.

Off-line test

Procedure	Expected Result
Check the ON-LINE light.	ON LINE light is off.
Press the ALPHA LOCK key.	ALPHA LOCK light turns on.
Enter text.	Text is uppercase.
Press the ALPHA LOCK key.	ALPHA LOCK light turns off.
Enter more text.	Text is lowercase unless you press the SHIFT key.
Press the CR key.	Cursor returns to the left margin of the same line.
Press and hold down the CTRL key and press the G key.	Bell sounds.
Press and hold down the CTRL key and press the T key; release the CTRL key. Enter text.	Text is underlined.
Press and hold down the CTRL key and press the \ key; release the CTRL key. Enter text.	Text is dimmed and underlined.
Press and hold down the CTRL key and press the N key; release the CTRL key. Enter text.	Text is blinking, dimmed, and underlined.
Press and hold down the CTRL key and press the U key; release the CTRL key. Enter text.	New text is not underlined; original text remains underlined.
Press and hold down the CTRL key and press the] key; release the CTRL key. Enter text.	New text is bright; original text remains dim.
Press and hold down the CTRL key and press the O key; release the CTRL key.	New text is not blinking; original text continues to blink.
Press and hold down the CTRL key and press the D key.	All text stops blinking.

Procedure	Expected Result
Press each of the four cursor keys marked with arrows.	Cursor moves in the direction of each arrow.
Press the HOME key.	Cursor moves to the upper left corner of the screen.
Press and hold down the CTRL key and press the S key; release CTRL key. Enter text. Repeatedly press the NEW LINE key until the cursor moves past the bottom of the screen.	Cursor moves to the bottom of the screen, jumps to the top, and continues moving downward. Text is unaffected.
Press and hold down the CTRL key and press the R key; release the CTRL key. Repeatedly press the NEW LINE key until the cursor moves past the bottom of the screen.	Cursor moves to bottom of screen; then text moves up one line each time you press the NEW LINE key.
Press and hold down the CTRL key and press the T key. Press and hold down the CTRL key and press the / key. Press and hold down the CTRL key and press the C key. Press and hold down the CTRL key and press N; release the CTRL key. Enter text.	Text is underlined, dimmed, and blinking.
Press and hold down the CTRL key and press the L key; release the CTRL key. Enter text.	Screen clears; new text is not underscored, dimmed, or blinking.
Move the cursor to the middle of your previously entered line of text; press the ERASE EOL key.	Characters from the cursor's position to the end of the line are erased.
Enter text; press the NORM/COMP key several times.	The text alternates between normal and compressed formats each time the key is pressed.

Procedure	Expected Result
Press the HOLD key; enter some text.	The HOLD light turns on; new text does not appear.
Press the HOLD key again.	The HOLD light turns off and the text you previously entered appears.
Enter text in the lower part of the screen; repeatedly press the NEW LINE key until the cursor moves past the bottom of the screen.	Cursor moves to the bottom of the screen then text moves up in one-line increments.
Enter text; press and hold down the NEW LINE and REPT keys.	Text moves quickly up and off screen.
Press the SCRLL RATE key. Enter text. Press and hold down the NEW LINE and REPT keys.	Text scrolls smoothly and slowly up and off the screen.
Press the SCRLL RATE key. Enter text. Press and hold down the NEW LINE and REPT keys.	Text scrolls smoothly off the screen, but scroll speed increases.
Press and hold down the CMD key and press the BREAK ESC key. Enter uppercase D.	Text is reverse-video; dark characters on light green.
Press and hold down the CMD key and press the BREAK ESC key. Enter uppercase E.	Text is normal, not reverse-video.
Enter text; press and hold down the CMD key and press the BREAK ESC key. Enter uppercase FV. Press and hold down the CMD key and press BREAK ESC. Enter uppercase FL; enter more text. Press and hold down the CMD key and press the BREAK ESC key. Enter uppercase FM.	Both texts are normal. Your first text entry is unprotected; your second entry is protected. (The cursor will not enter a protected area.)

Procedure	Expected Result
Position the cursor at the start of the first text you entered during the previous text step. Press and hold down the CMD key and press the BREAK ESC key. Enter uppercase FF.	Your first text entry is erased; your second entry remains.
Press the ERASE PAGE key.	All text is erased, leaving the screen clear.
Enter at least a full line of text; press and hold down the CMD key and press the BREAK ESC key. Enter FX28:1 with FX in uppercase.	Text shifts to the left 40 columns, with the cursor in the left column of the screen. The right and left margins are now set to columns 40 and 161 respectively.
Press and hold down the CMD key and press the BREAK ESC key. Enter FD28 with FD in uppercase.	Text shifts to the right 40 columns.
Press the NEW LINE key.	Cursor moves to the next line in column 40.
Enter text beyond the rightmost column on the screen.	Text scrolls to the left one column for each character that your entered beyond the rightmost column until column 161, then the screen "pops" back to the left margin.
Press and hold down the CMD key and press the BREAK ESC key. Enter F] with F in uppercase. Enter text.	Cursor moves right and then disappears off the right of the screen.
Press and hold down the CMD key and press the BREAK ESC key. Enter F† with F in uppercase.	Text shifts to the left and the cursor appears, along with the text that you entered in the previous step.
Press and hold down the CMD key and press the BREAK ESC key. Enter FX3050 with FX in uppercase.	Cursor moves to a new left margin. (Margins are set to columns 48 and 80.)
Press the ERASE PAGE key.	All text is erased, leaving the screen clear; the cursor is in the left margin of the top line.

Procedure	Expected Result
Enter text at the top and bottom of the screen. Press and hold down the CMD key and press the BREAK ESC key. Enter FB0<00<1 with FB in uppercase.	Cursor moves to the upper left corner of the screen. The screen splits into two windows; text in the top window is normal, with the left margin in column 0 of the screen; text in the bottom window is compressed, with the left margin shifted to the right of column 0.
Press the NEW LINE key repeatedly.	Cursor moves to the bottom of the top window; text in this window scrolls up one line each time you press the NEW LINE key.
Press and hold down the CMD key and press the BREAK ESC key. Enter FP300 < with FP in uppercase.	Cursor moves to the top row of the bottom window (row 12) and to the right margin of this window.
Enter text in the bottom window if none is there. Press and hold down the CMD key and press the BREAK ESC key. Enter uppercase I.	Text in the bottom window scrolls up one line.
Move the cursor to the middle of a line of text in the bottom window. Press and hold down the CMD key and press the BREAK ESC key. Enter uppercase J.	Blank space is inserted in the text at the cursor's position. All characters to the right shift one position to the right.
Press and hold down the CMD key and press the BREAK ESC key. Enter uppercase FH.	A blank row is inserted at the row containing the cursor. Rows below the cursor scroll down.
Press and hold down the CMD key and press the BREAK ESC key. Enter uppercase FI.	The blank row inserted in the previous step is deleted. Rows below the cursor scroll up.
Press and hold down the CMD key and press the BREAK ESC key. Enter uppercase K.	The character at the cursor's position is deleted. All characters to the right shift one position left.

Procedure	Expected Result
Press and hold down the CMD key and press the BREAK ESC key. Enter uppercase FA.	Bell sounds and all text is erased, leaving the screen clear; the cursor is in the upper left corner of the screen
Press and hold down the CMD key and press the BREAK ESC key. Enter uppercase N. Enter text.	Data General international characters appear if terminal is configured for a data length of 8 bits.
Press and hold down the CMD key and press ERASE PAGE.	The screen clears, the bell sounds, and the cursor appears in the upper left corner of the screen followed by the messages "D410 Self Test OK" or "D460 Self Test OK."

If your terminal is a D460 model, continue to check its off-line functions according to the following procedures.

D460 off-line test

Procedure	Expected Result
Press and hold down the CMD key and press the ON-LINE key.	The ON LINE light glows.
Press and hold down the CMD key and press the BREAK ESC key. Enter FeO; with F in uppercase and e in lowercase.	Although there are no visible results the DDL (downline loaded) characte sets have been reserved for graphics
Press and hold down the CMD key and press the BREAK ESC key. Enter Fd, with F in uppercase and d in lowercase.	9]J appears, indicating that 938 characters are reserved for graphics. If 9@@ appears, repeat the previous step and this one again.
Press and hold down the CMD key and press the BREAK ESC key. Enter L@@@@@@@@X@Q with L, X, and Q in uppercase. Press and hold down the CTRL key and press SHIFT. Press the 2 key.	The cursor disappears and a line is drawn from the lower left to the upper right corner of the screen. The cursor reappears.
Press and hold down the CMD key and oress the BREAK ESC key. Enter Fd, with F in uppercase and d in lowercase.	9ZH appears, indicating that 840 characters are still reserved for graphics.
Press and hold down the CMD key and press ERASE PAGE.	The screen clears, a bell sounds, and the cursor appears in the upper left corner of the screen followed by the message "D460 Self Test OK."

Problem Solving Procedures

This section contains easy procedures that you can perform if you are having problems with your terminal. If these procedures do not solve the problem or your terminal shows symptoms other than the ones described here, the terminal needs service. Fill out a Problem Report Form and contact your nearest Service Operations Center.

Problem solving procedures

Symptom	Solution
Nothing happens when you turn on the terminal.	Make sure the power cord is plugged in. Using a lamp or similar device, make sure the ac outlet is supplying power.
The bell does not ring or keyboard lights do not glow when you turn on the terminal.	Check the keyboard's cable connection to the monitor.
The cursor does not appear on the screen within 10 to 15 seconds after you turn the terminal on.	Adjust the brightness control to make sure the cursor is not too faint for viewing.
An error message is displayed when you turn on the terminal.	Contact your nearest Service Operations Center. Even if an error message appears, the problem may not prevent the terminal from operat- ing. Try using the terminal.
The terminal does not come on-line, that is, the ON LINE light blinks.	Check the device cable connections to the terminal and computer.
Data entered at the keyboard is not displayed when the terminal is on-line.	Press and hold the CTRL key and press the Q key to unfreeze data transmission from the computer.

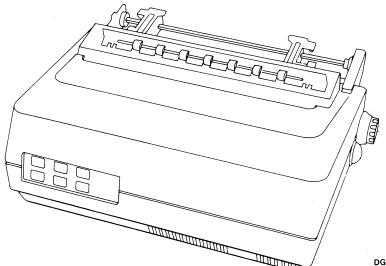
Problem solving procedures (continued)

Symptom	Solution
The data you entered at the keyboard is not the same as the data displayed.	Make sure the baud rate and parity are correctly set by the terminal's host switches. (See <i>Installing Model 10 and 10/SP Systems</i> for information about these switches.) Before resetting the host switches, take the terminal off line by pressing and holding the CMD key and then pressing the ON LINE key.
The display screen flickers.	Make sure the switch that selects ac line frequency is set correctly. See Installing Model 10 and 10/SP Systems for information about this switch. Before resetting a switch, take the terminal off line by pressing and holding the CMD key and then pressing the ON LINE key. Make sure the terminal is not too close to other terminals, printers, plotters, or the system's power supply.

Testing Your Model 4434 Printer

6

This chapter tells you how to verify your printer's operation by running the printer's self-test. It also includes simple problem solving procedures that you can use if you have trouble with the printer.



DG-25879

Self-Test

The self-test allows you to check functions that the printer can perform without communicating with the computer. This test is especially useful when you cannot determine if a problem is caused by the printer itself or by some other part of the system.

Take the following steps to run the self-test.

- 1. Make sure there is paper in the printer. Turn on the printer.
- 2. If the yellow On Line light is lit, place the printer off line by pressing the On/Off Line switch.
- 3. Press the Test switch. The printer then prints out all the printable characters, including the foreign symbols, in a pattern that looks like this:

```
!"#$%&'()"+,-./0123456789:;<=>?0ABCDEFGHIJKLMNOPORSTUVWXYZ[\]^ abcdefghijklmnop
"#$%&'()"+,-./0123456789:;<=>?0ABCDEFGHIJKLMNOPORSTUVWXYZ[\]^ abcdefghijklmnopq
#$%&'()"+,-./0123456789:;<=>?0ABCDEFGHIJKLMNOPORSTUVWXYZ[\]^ abcdefghijklmnopqr
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```

- 4. Allow the printer to run the test pattern for a few lines.
- 5. Press the Test switch a second time. The printer prints out a half-density graphics test pattern, which looks like this:





6. Press the Test switch a third time. The printer prints out a full-density graphics test pattern, which looks like this:





DG-25882

- 7. Press the On/Off Line switch to stop the self-test.
- **8.** Remove the printout and examine it for fully formed characters, proper line feed operations, and print quality.

If the printer fails to perform the self-test properly, turn it off, unplug it and contact the Service Operations Center nearest you.

Problem Solving Procedures

This section contains easy procedures you can perform if your printer has problems with one of the following:

Power,

Print head movement,

Print quality,

Ribbon and paper,

Printer-computer communications.

The problem solving procedures assume that your printer is correctly installed and that you are familiar with all operating procedures, including loading paper, changing the ribbon, and setting printer characteristics. Keep your *Operating Model 10 and Model 10/SP Systems* manual handy in case you need to refer to it.

Each problem solving procedure starts with a question. If the answer to a question is yes, follow the corrective steps until you solve the problem. If the answer to a question is no, proceed to the next question. If you cannot solve the problem, fill out a Problem Report Form and contact the Service Operations Center nearest you.

Power Problems

Is the printer completely inactive when you turn on the power switch?

- · Make sure the power cord is properly installed.
- Using a lamp or similar appliance, make sure the ac outlet is supplying power.
- Check the fuse in the rear of the printer. If it is blown, replace it with a fuse of the exact size and value. If fuses blow continually, your printer needs service.

Print Head Movement Problems

When you turn on the power switch and the power light glows, does the print head fail to move to the "home" position?

 If your printer is a 220/240V unit, unplug the power cord, lift the printer, and make sure the voltage selection switch underneath the printer is set to 220/240V.

Does the print head stop moving and the FAULT light blink?

- Clear any paper jam.
- Load paper if the printer is out of paper.
- Make sure the print head is not secured by the ties used to hold it in place when it was shipped to you.

Does printing stop in the middle of an operation, or is there unusual or excessive noise during printing?

• The printer needs service. Fill out a Problem Report Form and contact the Service Operations Center nearest you.

Print Quality Problems

Is the print too faint?

- Replace the ribbon.
- Turn the paper thickness adjustment knob clockwise, to a lower number, if the ribbon is new.

Is the print smearing or blurring?

- Turn the paper thickness adjustment knob counterclockwise, to a higher number.
- · Check the ribbon for correct operation.

Ribbon and Paper Problems

Does the print fade after several lines or the ribbon fail to advance?

· Replace the ribbon.

Does the paper fail to advance?

Reload the paper, checking the paper path.

Is the paper tearing?

- Realign the paper on the tractors, making sure that the top edge of the paper is parallel to the platen.
- · Move the tractors closer together.
- · Make sure rollers are not down.

Are lines of printing bunching?

• Move the tractors closer together.

Printer-Computer Communication Problems

After performing the self-test, does the printer fail to print when the computer program tells it to?

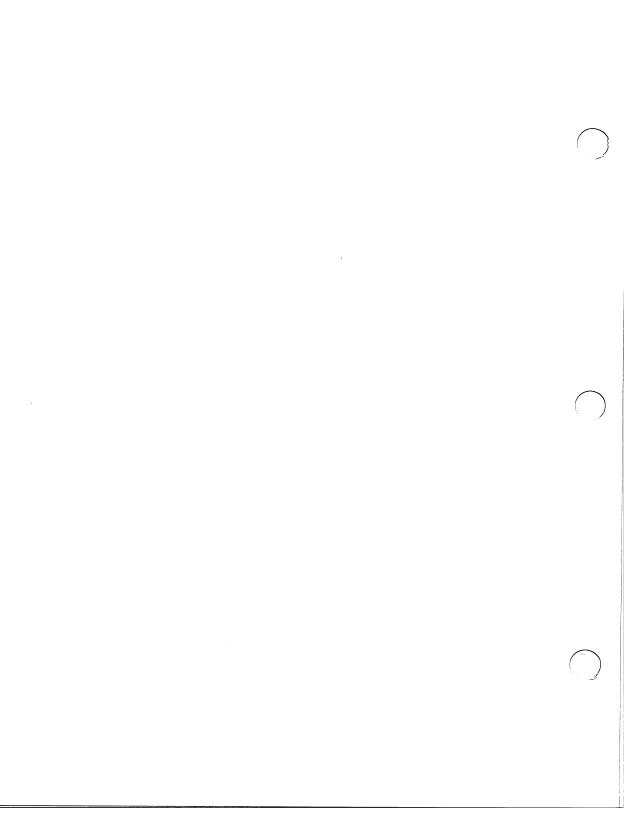
- Make sure that the cables connecting the printer to the computer are firmly plugged in and the screws tightened.
- Check the current printer characteristics. Make sure you have selected the correct baud rate. 9600 is selected by default.

Does the printer print only question marks?

• Check the current printer characteristics. Make sure you have selected the correct parity. NONE is selected by default.

Does the printer print question marks mixed with random letters and numbers?

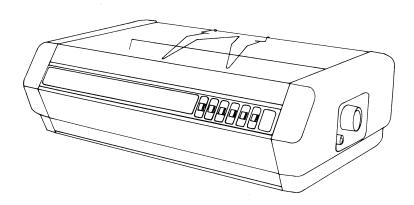
• Check the current printer characteristics. Make sure you have selected the correct number of data bits. 8 is selected by default.



Testing Your Model 4433 Printer

7

This chapter tells you how to verify your printer's operation by running the printer's self-tests. It also includes problem solving procedures that you can use if you have trouble with the printer.



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Self-Test

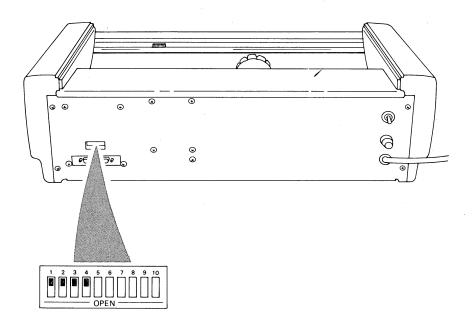
The self-test allows you to check the functions that the printer can perform without communicating with the computer. This test is especially useful when you cannot determine if a problem is caused by the printer itself or by some other part of the system.

There are two self-tests, an 80-column test and a 136-column test. Both tests check the electrical and mechanical components for printing. The 80-column test also checks the electrical components for receiving data from the computer, called the *serial interface*.

Run the 80-column test first. If it runs successfully, the printer is operating well and should print data received from the computer when operating on line. If the 80-column test does not run properly, run the 136-column test to determine if the problem is with the printing mechanisms or the serial interface.

80-Column Test

- 1. Turn the power on. Make sure the printer is off line. (The ON LINE light should be off.)
- 2. Make sure the paper is properly loaded and the FORMS light is off.
- 3. Note the position of the first four serial interface switches and then set them to the closed position.



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4. Place the printer on line. It starts printing the following rotating pattern.

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- **5.** Let the test print a few lines, then press the ON LINE switch to stop the test.
- 6. Reset the four serial interface switches to their original settings.
- 7. If the printer fails the test, perform the 136-column test.

136-Column Test

- 1. Make sure that the printer is off line and turn on the power.
- 2. Make sure the paper is loaded properly and the FORMS light is off.
- 3. Press and hold the STEP switch; then press the TOP OF FORM switch. Release both switches. The printer starts printing the following rotating pattern.

 $!"\#\$\%\&'()*+,-./0123456789:;(=)?@ABCDEFGHIJKLMNDPQRSTUVWXYZ[\]^_\abcdefghijklmnopqrHIJKLMNDPQRSTUVWXYZ[\]^_\abcdefghijklmnopqrstuvwxyz(])^- !"<math>\#\$\%\&'()*+,-./0123456789:$ pqrstuvwxyz(])^- !"#\$%&'()*+,-./0123456789:pqrstuvwxyz(])^- !"#\$%&'()*+,-./0123456789:pqrstuvwxyz(]\proparativwxyz(]\proparativ*-!"#%&'()*+,-./0123456789:pqrstuvwxyz(]\proparativ*-!"#%&'()*+,-./0123456789:pqr

DG-25873

4. Let the test print a few lines, then press the RESET switch to stop the test.

If the 136-column test runs properly but the 80-column test does not, the printer's serial interface is probably faulty. In this case, see the section "Status Lights" later in this chapter.

If both test patterns fail to perform properly, either the printing mechanism or the printer's electronics are faulty. In this case, take the printer off line, turn it off and unplug it, fill out a Problem Report Form, and contact your nearest Service Operations Center.

Problem Solving Procedures

This section contains easy procedures you can perform if your printer has problems with one of the following:

Power,

Print head movement,

Print quality,

Ribbon and paper,

Printer-computer communications.

These procedures assume that your printer is correctly installed and that you are familiar with all operating procedures including loading paper, changing the ribbon, and setting printer characteristics. Keep your *Operating Model 10 and 10/SP Systems* manual handy in case you need to refer to it.

Each problem solving procedure starts with a question. If the answer is yes, follow the corrective steps until you solve the problem. If the answer is no, proceed to the next question. If you cannot solve the problem, fill out a Problem Report Form and contact the Service Operations Center nearest you.

Power Problems

Is the printer completely inactive when you turn the power on?

- Make sure the power cord is plugged in.
- Using a lamp or similar applicance, make sure the ac outlet is supplying power.
- Check the fuse in the rear of the printer. If it is blown, replace it with a fuse of the exact size and value. If fuses blow continually, your printer needs service.

Does the printer fail to print, although the power light is on?

• Make sure the printer is on line. (The ON LINE light should be on.)

Does the printer fail to print, even though the ON LINE light is on?

- If the FORMS light is on, make sure the paper is loaded correctly.
- If the forms light remains on, press the FORMS switch until the page in the printer has finished printing.

Print Head Movement Problems

When you turn on the power and the power light glows, does the print head fail to move to the "home" position (left margin)?

- Check for foreign objects in the printer, such as clips or staples that might interfere with print head movement. Also make sure that any shipping restraints have been removed.
- If the forms light is on, make sure the paper is loaded correctly.
- If the forms light remains on, press the FORMS switch until the page in the printer has finished printing.

Print Quality Problems

Is the print too light?

- · Replace the ribbon.
- Turn the print head adjustment knob clockwise, if the ribbon is new.
- The print head adjustment knob may not be set correctly. Turn it counterclockwise.

Are dots missing in random positions from printed characters?

• The print head needs replacing. Fill out a Problem Report Form and contact the Service Operations nearest you.

Ribbon and Paper Problems

Does the print fade after several lines, or does the ribbon fail to advance?

Replace the ribbon.

Does the paper fail to advance?

- Reload the paper, making sure the paper path is free of obstructions.
- Realign the paper on the tractors, making sure that the top edge of the paper is parallel to the platen.
- · Move the tractors closer together.

Are lines of print bunching?

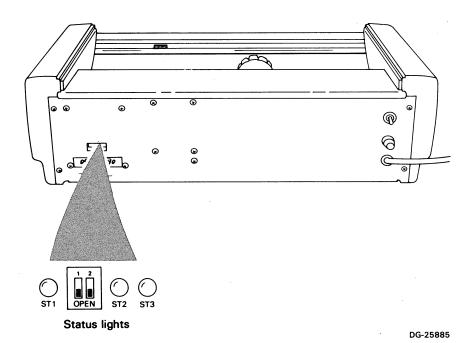
Move the tractors closer together.

Printer-Computer Communication Problems

After printing the test pattern, does the printer fail to print what the computer tells it to?

- Make sure the cable connecting the printer to the computer is firmly plugged in and the screws tightened.
- o Make sure the printer's switches are correctly set.
- If you have followed all of the corrective steps and are still unable to solve the problem, check the status lights described next.

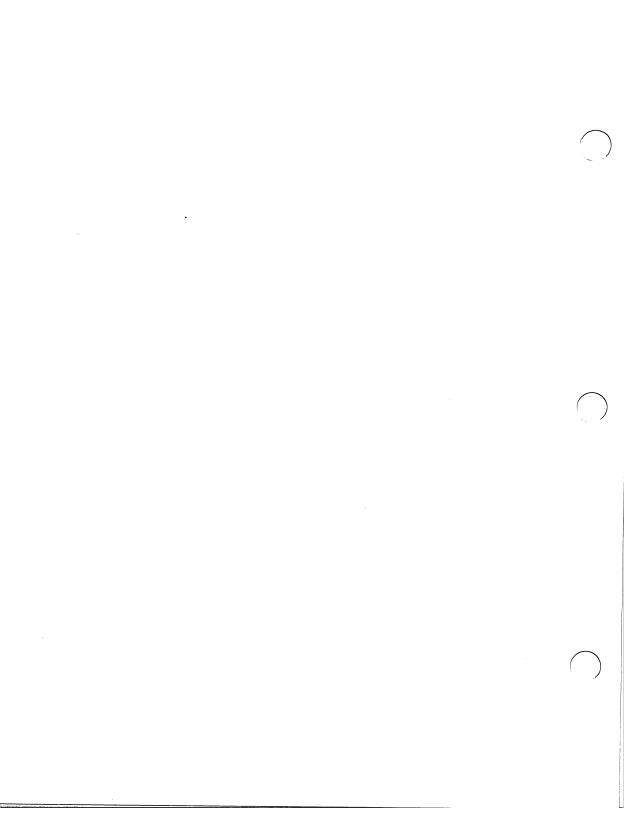
Status Lights



Three status lights (ST1, ST2, ST3) on the rear of the printer give information about the printer's operation. If you cannot fix a problem with your printer, check the status lights and note which ones are on.

If ST1, ST2, and ST3 are all on there is no failure in the printer. If ST1 and ST3 are both on there is also no failure.

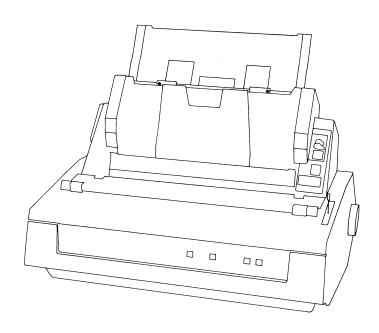
If these lights are in any other state, note the condition of each one. Then turn the printer off and on, and try printing again. If the printer still does not operate properly and the status lights remain in the same state, immediately contact the nearest Service Operations Center.



Testing Your Model 4518 Printer

8

This chapter tells you how to verify printer operation by turning on the power and running the printer's self-tests. Problem solving procedures are also included in case you have a problem with your printer or forms handling option.



Power-Up Test

The printer performs a power-up test whenever you turn it on. To activate this test, take the following steps.

- 1. Turn the printer's power switch to the ON position.
- 2. Check the printer for the following actions:
- Fan operates.
- Print head moves left to the first print position.
- Print thimble rotates to its "home" position. (A square hole on the bottom of the print thimble, directly to the right of the thimble post, indicates this position.)
- Ribbon retracts to the "down" position.

If any of the above actions do not take place, turn off the printer and unplug it, fill out a Problem Report Form, and contact the Service Operations Center nearest you.

Self-Test

The self-test allows you to check the functions that the printer can perform without communicating with the computer. This test is especially useful when you cannot determine if a problem is caused by the printer itself or by some other part of the system.

There are two types of self-test; a self-function test and a self-printing test.

The self-function test causes the printer to slowly perform a stored sequence of operations. This test lets you check thimble and carriage movements, paper feed, and ribbon movement.

The self-printing test prints a stored message line-by-line in a repetitive pattern. This test lets you check print character quality and the printer's line feed, spacing, and ribbon feed operations.

Self-Function Test

- 1. Turn off the printer.
- 2. Make sure there is paper in the printer.
- 3. Set the Form Length switches to 00.
- **4.** Set the Test switch to the on position (up).
- 5. Turn the printer on.
- **6.** Make sure the printer is in local mode (the local light should be lit) by pressing the Local switch.
- 7. Allow the printer to run the self-function test for several minutes. (It takes 30 seconds to complete the test once.) Make sure the printer performs the following functions in sequence:
- Tabs horizontally every 32 columns and then returns the print head to the left margin,
- Rotates the thimble to the right 16 characters and then to the left 16 characters.
- · Moves the thimble up and down twice,
- Moves the ribbon cartridge up and down twice,
- Moves the paper up three lines and down three lines.

When the printer has completed these functions, it types the message "PRINTER READY" and returns the print head to the left margin.

If any of the above functions do not occur, turn off the printer and unplug it, fill out a Problem Report Form, and contact your nearest Service Operations Center.

Self-Printing Test

- 1. Turn off the printer.
- 2. Load 16-inch wide continuous form paper.
- 3. Set the Form Length switches to 13.

- 4. Turn the printer on.
- 5. Make sure the printer is in local mode (the local light should be lit) by pressing the LOCAL switch.
- 6. Set the Test switch to the on position (up). The printer will print the following repetitive test pattern.

```
THE QUICK BROWN FOX JUMPS OVER THE LAZY DOG 123 456 7890 +-X:=$$()
                                                                      The quick
THE QUICK BROWN FOX JUMPS OVER THE LAZY DOG 123 456 7890 +-X:=$$()
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                                                                      The quick
THE QUICK BROWN FOX JUMPS OVER THE LAZY DOG 123 456 7890 +-X:=$%()
                                                                      The quick
```

DG-25862

- \Im . Allow the printer to run the test pattern for five minutes.
- 8. Turn off the printer.
- **9.** Remove the printout and examine it for fully formed characters of even density that are easily readable, and evenly spaced lines.

If the self-printing test fails to perform correctly, turn off the printer and unplug it, fill out a Problem Report Form, and contact the Service Operations Center nearest you.

Problem Solving Procedures

This section contains easy procedures you can perform if you have problems with one of the following:

Power.

Printing,

Print quality,

Indicator lights or buzzers,

Cut sheet guide,

Cut sheet feeder,

Bidirectional forms tractor,

Envelope adapter.

The problem solving procedures assume that your printer and forms handling option are correctly installed and that you are familiar with all operating procedures for both the printer and forms handling option. Keep your *Operating Model 10 and 10/SP Systems* manual handy in case you need to refer to it.

Each problem solving procedure starts with a question. If the answer to a question is yes, follow the corrective steps until you solve the problem. If the answer to a question is no, proceed to the next question. If you cannot solve the problem, fill out a Problem Report Form and call the Service Operations Center nearest you.

Your letter quality printer has a built-in error monitoring feature to help you find a problem. This monitoring feature uses a buzzer system and warning light along with the Test switch and Form Length thumbwheels to help you find and solve certain printer problems. For more information on this feature, refer to the Maintenance Service Guide Letter Quality Printer, Model 4518 (DGC No. 015-000145).

Power Problems

Does the printer fail to turn on when you turn on the Power switch?

- · Make sure the power cord is plugged in.
- Using a lamp or similar appliance, make sure the ac outlet is supplying power.

Printing Problems

If not in the "home" position, does the print head fail to move when you turn on the Power switch?

Check for anything blocking the print head path.

Print Quality Problems

Are the printed characters poorly formed or indistinct?

· Remove and reinstall the ribbon cartridge.

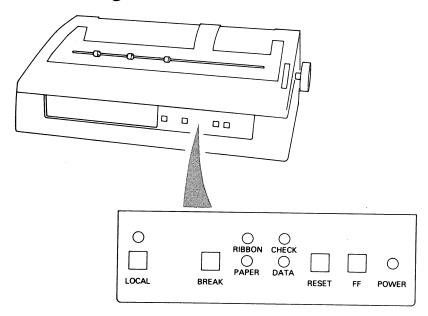
Does the ribbon cartridge appear damaged or worn?

Replace or turn over the ribbon cartridge.

Are the printed characters poorly formed or indistinct?

- Remove and reinstall the print thimble.
- Replace the print thimble.

Indicator Lights or Buzzer Problems



Does the Power light fail to glow when you turn on the printer?

- Make sure the power cord is plugged in.
- Using a lamp or similar appliance, make sure the ac outlet is supplying power.

Is the Ribbon light on, and has the buzzer sounded for 1/2 second?

- Change or turn over the ribbon cartridge.
- Make sure that the rubber belt has been swapped and the ribbon switch moved into position if you flipped over the cartridge.
- Examine the ribbon cartridge for damage.
- Press the Reset switch to clear the ribbon fault.

Is the Check light on, and has the buzzer sounded for 1/2 second?

• Close the printer's top cover and dust cover completely.

Is the Paper light on, and has the buzzer sounded for 1/2 second?

- Load paper in the printer if paper is out.
- · Clear any paper jam.

NOTE The printer senses a paper jam or paper out condition only when you use one of the forms handling options.

Does the buzzer sound intermittently?

- Turn the Power switch off and then on again.
- If the buzzer continued to sound, the printer is malfunctioning. Refer to the documentation shipped with the printer or fill out a Problem Report Form and contact your nearest Service Operations Center.

Is the Data light on, and has the buzzer sounded for 1/2 second?

- Press the Reset switch.
- If the Data light remains on and the buzzer sounds, the printer has received erroneous data from the computer. Refer to the documentation shipped with the printer or fill out a Problem Report Form and contact the Service Operations Center nearest you.

Cut Sheet Guide Problems

Does the sheet of paper advance unevenly?

• Use the proper paper type and insert the paper into the paper tray evenly.

Does the Paper Out buzzer sound, even though the paper is not out?

- · Center the sheet at 0 on the paper width scale.
- · Clear any paper jam.

Does the Paper Out buzzer sound and printing stop when only 3/4 of the page is completed?

 Disable the paper out function by setting the Paper Out Defeat switch to the up position.

Does the printer print on one or both sides of the platen instead of the paper?

Set correct margins by referring to your text editing manual.

Does the printer eject the sheet of paper before printing is complete, or continue printing off the bottom of the sheet?

• Make sure you have correctly set the Form Length switch and switch 1, position 7 (1-7). Switch 1-7 on the printer's front control panel allows you to eject paper according to the setting on the Form Length switch (switch 1-7 must be in the down position). You may also eject the sheet by pressing the Form Feed switch (switch 1-7 must be in the up position). Refer to Operating Model 10 and 10/SP Systems to be sure switch 1-7 is set correctly.

Cut Sheet Feeder Problems

Is the cut sheet feeder's Alarm light on?

- · Replace the paper in the hopper.
- Clear any paper jam in the cut sheet feeder or printer.
- o Press the Feed switch.

Does the paper fail to feed, or does it feed unevenly?

- Remove the paper from the hopper tray and riffle the sheets, line up the edges of the stack, and reinsert it in the center of the hopper tray.
- Make sure the paper release lever is in the center position.

Does the printer print past the last line on the sheet?

- Check the Form Length switch on the feeder for the correct setting.
- Make sure the Top of Form switch is set correctly.

Bidirectional Forms Tractor Problems

Does the paper become torn or damaged during printing?

- Loosen or tighten the tension bar adjustment.
- Check the distance between the tractors and correct it if necessary.
- Make sure the correct forms are used.
- Check the center guide setting.
- Make sure the paper release lever is set to the front position.

Does the printer print across the paper tear line, or does the paper tear line end up in the wrong place?

- Check for the correct setting of the Form Length switch.
- Check for the correct Top of Form setting.

Envelope Adapter Problems

Does the envelope become jammed or not feed properly?

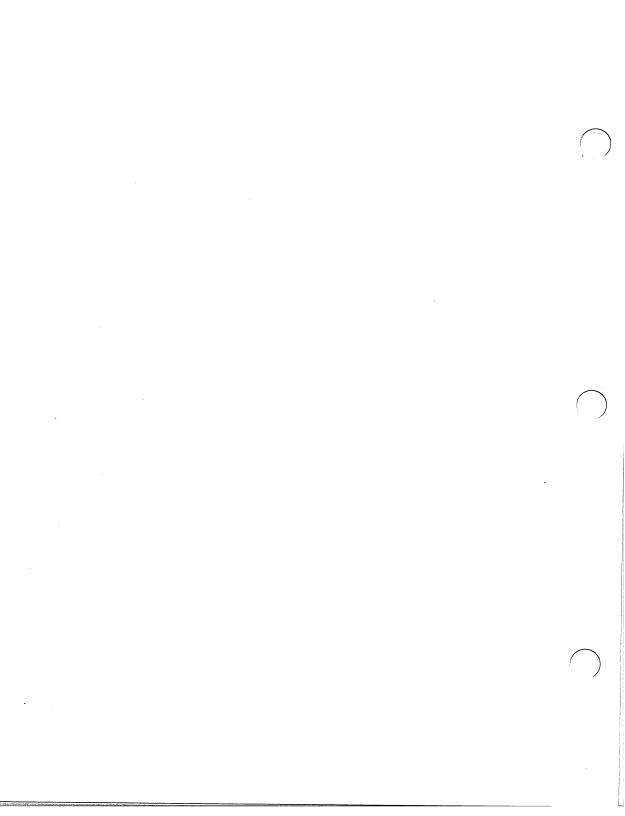
 Check that the side plates are properly positioned for the envelope size.

Does the cut sheet feeder's Alarm light go on?

- Replace the envelopes in the feeder.
- Press the Feed switch.
- · Clear the envelope jam in the feeder.

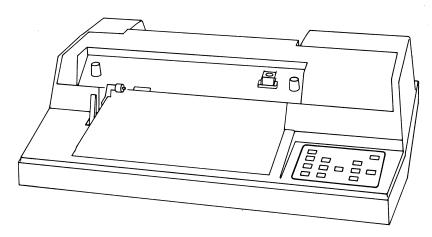
Does the printer print past the last line on the envelope?

 Make sure Form Length switch on feeder is set to the length of the envelope.



Testing Your 4435 Plotter

This chapter shows you how to verify your plotter's operation by turning on the power and running the plotter self-test. It also includes simple problem solving procedures that you can use if you have trouble with your plotter.



DG-25875

Power-Up Test

The plotter performs a power-up test whenever you turn it on. This test sets certain plotter functions, such as the plotter default conditions. Default conditions are conditions assumed by the plotter in the absence of an actual computer instruction.

To run the power-up test:

- 1. Turn on the power switch.
- 2. Make sure the following actions take place:
- Error light turns on momentarily.
- o Penholder moves to the left pen stall to check for a pen.
- o Penholder moves to the right pen stall to check for a pen.
- Penholder returns to a point near the right side of the plotting surface, whether or not pens were found in the stalls.

NOTE If the paper loading lever is in the Paper Load position, the Error light remains on after the plotter completes its power-up test.

If any of the above actions do not take place, turn off the plotter, unplug it, and contact the Service Operations Center nearest you.

Self-Test

The self-test allows you to check the functions that the plotter can perform without communicating with the computer. This test is especially useful when you cannot determine if a problem is caused by the plotter itself or by some other part of the system.

Take the following steps to run the self-test.

- 1. Make sure the plotter is turned off.
- 2. Press the Up switch while turning on the plotter.
- 3. Release the Up switch when the pen holder starts to move.

- **4.** After completing the power-up test, the plotter should perform the following actions:
- Move the penholder to the right and move the paper back.
- Pick up the left pen, move it to the right and then left while moving the paper forward.
- Return the left pen to the left pen stall.
- Pick up the right pen, move it to the left, and draw an asterisk(*).
- Move the paper all the way back and then all the way forward.
- Return the right pen to the right pen stall and move the penholder all the way to the left.
- **5.** Turn off the plotter after the asterisk is drawn.

NOTE If you do not turn the plotter off, it repeats the self-test approximately every 55 seconds — until 80 asterisks are drawn in the first column and until a full page is filled. Unless you suspect an intermittent problem, it is not necessary to continue the self-test beyond the first cycle.

If any of the above actions do not take place, turn off the plotter, unplug it, and contact your nearest Service Operations Center.

Problem Solving Procedures

This section contains easy procedures that you can perform if your plotter has problems with one of the following:

Power,

Operator control,

Plotting,

Pen.

The problem solving procedures assume that your plotter is correctly installed and that you are familiar with all operating procedures, including loading paper and pens and setting plotter characteristics. Keep you *Operating Model 10 and 10/SP Systems* manual handy in case you need to refer to it.

Each problem solving procedures starts with a question. If the ansewr to a question is yes, follow the corrective steps until you solve the problem. If the answer to a question is no, proceed to the next question. If you cannot solve the problem, fill out a Problem Report Form and contact the Service Operations Center nearest you.

Power Problems

Does the plotter fail to respond when you set the Power switch to ON?

- · Make sure the power cord is plugged in.
- Using a lamp or similar appliance, make sure the ac outlet is supplying power.
- Check the fuse on the rear of the plotter. If it is blown, replace with a fuse of the same size and value. If fuses blow repeatedly, the plotter needs service.

Operator Control Problems

Does the plotter fail to respond to the operator's controls on the front panel?

- Remove anything blocking the penholder's path.
- Turn the plotter off and then on again.

Does the Error light glow steadily?

- Lower the plotter's pinch wheels by placing the Paper Load lever in a forward position.
- Unlatch the View button by pressing it in.

Is the Error light bright and blinking?

• Refer to your plotter programming manual for information on how to determine the plotter's error status.

Plotting Problems

Does the plotter fail to plot where expected?

- Reset the P1 and P2 values if desired.
- Return P1 and P2 to their default values by turning the plotter off and then on again.
- Make sure that the paper is properly positioned against the paper stop when you lower the plotter's wheels.

Is the plotter drawing lines off the paper?

 Make sure the A4/US switch is set to US if you are using 8.5-inch by 11-inch paper. If the A4/US switch is incorrectly set, correct the setting. Then move the Paper Load lever back and press the Enter and View switches simultaneously. This establishes the new switch setting without turning off the plotter.

Pen Problems

Does the pen fail to write?

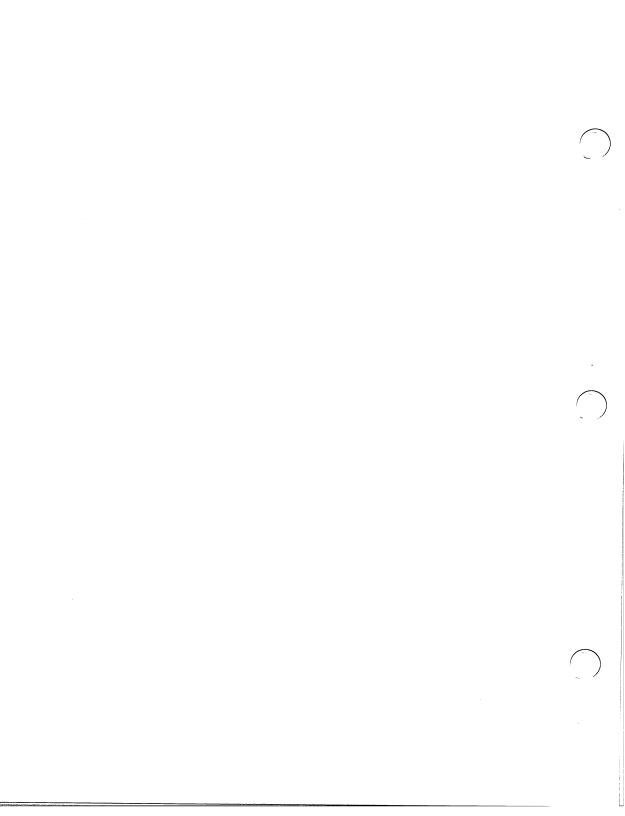
- Remove the pen and write with it to start ink flowing to its tip.
- If the pen is still dry, dip its tip in a drop of water or shake it like a thermometer.
- · Replace the used pen.

Does the line width vary?

 Make sure you are using the correct pens for the medium. Use pens marked "P" with paper only, and pens marked "T" with transparency film only.

Is the line width too narrow or too wide?

- Make sure you are using a pen of 0.3 mm width for narrow lines and a pen of 0.6 or 0.7 mm width for wide lines.
- Replace the pen when it no longer produces a narrow line.



Problem Report Form

Name	Date			
Address	Phone			
oblem Equipment	Serial Number			
-				
Problem				
Program running when problem occured:		M		
Error message displayed when program failed:				
Description of problem:				
· · · · · · · · · · · · · · · · · · ·		No		
System Power-Up Test				
Completed successfully?	Yes	No		
If no, last message displayed on system console:	1-0-30			
Customer Diagnostics				
System test passed?	Yes	No		
If no, fault code displayed:				
Extended system test passed?		No		
If no, fault code displayed:				
Keyboard test passed?	Yes	No		
Problem keys:				
Printer test passed?	Yes	No		
Type of printer:				
Printer problem:				
Plotter test passed?	Yes	No		
Plotter problem:				

Problem Report Form (cont'd)

Customer Diagnostics (cont'd) Terminal test passed? Yes ______ No ____ Type of terminal: Terminal problem: Tablet test passed? Yes _____ No ____ Tablet problem: _____ Yes _____ No ____ Mouse test passed? Mouse problem: _____ Off-Line Testing Device tested:_____ Tests passed? Yes ______ No ____ If no, describe problem: State of any status lights when problem occurred: Other observations: Device tested: Test passed? Yes _____ No ____ If no, describe problem: _____ State of any status lights when problem occured: Other observations:

Index

Within the index, the f, following a page entry indicates and the following page; the letters ff following a page entry indicate and the following pages.

Α

Alphanumeric Sequence, flickering 2-9 Assistance, telephone 1-10 Attributes test, system power-up 2-3

B

Blank screen system power-up test 2-4ff terminal problems 4-6, 5-11

C

Cartridge tape module, fault code 3-24 Color fault code, diagnostics 3-22 system power-up test 2-2 Cursor puck test 3-17

\mathbf{D}

Diagnostics, customer 3-1ff, 1-3 cursor puck 3-17 display device test menu 3-10 extended system test 3-9 fault codes 3-21ff inventory equipment 3-3ff, 3-9f keyboard test 3-12 loading 3-2 menu 3-6ff mouse test 3-19f multiple devices 3-10f plotter test 3-14f printer test 3-14 start system test, warning 3-8 stylus 3-18 system tests 3-7ff tablet test 3-16 terminal test 3-13 when to use 3-2 Diagrams, testing strategies 1-5ff Disk module expansion, fault codes 3-19f fault codes, diagnostics 3-23ff Diskette fault codes, diagnostic 3-22ff Diskette module, fault codes 3-24ff Display diskette test menu 3-6

Envelope Adapter problems 8-9
Equipment list
changes to 3-5f, 3-9
create 3-4f,3-9
display 3-4, 3-6f
fault codes, diagnostics 3-23f
incorrect 3-5, 3-7, 3-23f
inventory, diagnostics menu 3-3, 3-9
system test, diagnostics 3-3, 3-4ff

F

Fault codes, customer diagnostics 3-21ff

G

Graphics controller card problems blank screen 2-4ff meaningless characters 2-6 wrong attributes 2-9

H

Help plans 1-10

T

Inventory equipment list 3-3, 3-9 See also Equipment list

 \mathbb{K}

Keyboard display device test menu 3-10 fault codes, diagnostics 3-28 problems, system power-up 2-8 test, customer diagnostics 3-12

L

Load diskettes, diagnostic 3-2

Memory, size 3-2ff
Memory card
fault code, diagnostics 3-22ff
system power-up test 2-8
Monitor problems, system power-up
attributes 2-3
blank screen 2-4ff
color 2-2
meaningless characters 2-6
wrong attributes 2-9
Mouse, test 3-18

0

Off-line tests
80-column test, Model 4433 printer
7-2f
136-column test, Model 4433 printer
7-4f
guidelines 1-3
plotter, self-test 9-2f
printer self-test, Model 4433 7-2ff
printer self-test, Model 4434 6-2f
printer self-test, Model 4518 8-2ff
terminal, D410 5-2ff
terminal, D460 5-2ff, 5-9f
terminals, D210, D211 4-2ff

P

Plotter (Model 4435) tests 9-1ff
customer diagnostic test 3-13
display device test menu 3-10
fault codes, diagnostics 3-30
operator control problems 9-4
pen problems 9-5
plotting problems 9-5
power problems 9-4
power-up test 9-2
problem solving procedures 9-3f
self-test 9-2f
testing 9-1ff

Power-up test	problem so
plotter, Model 4435 9-2	self-functio
printer, Model 4518 8-2	self_printi
terminals, D410, D460 5-2	self-test 8-2
terminals, D210, D211 4-2	tractor 8-9
system 2-1ff, 1-2	Priority swit
Power supply module 2-4ff	fault codes,
Printer, customer diagnostics for	Problem solv
See also Printer (Model number)	Problem solv
fault codes, diagnostics 3-29	blank scree
display device test menu 3-10	plotter, Mo
testing 3-13 Printer (Model 4433) tests	printer, Mo
7-1 <i>ff</i>	printer, Mo
80-column test 7-2	printer, Mo
136-column test 7-4f	terminals,
paper problems 7-6	terminals,
power problems 7-5	,
print head movement 7-5	_
print quality problems 7-6	S
problem solving procedures 7-4	Colf tooto
ribbon problems 7-6	Self-tests
self-test 7-2	See off-line Serial interfa
status lights,check 7-7	Service, tele
to computer 7-6	-
Printer (Model 4434) tests 6-1ff	Service opera
paper problems 6-5	Service plans
power problems 6-4	24-hour 1-1 Cooperativ
print head movement 6-4	Fixed-rate
print quality problems 6-4	Mail-in 1-1
problem solving procedures 6-3ff	On-call mu
ribbon problems 6-5	On-site 1-1
self-test 6-2f	Per-call 1-1
to computer 6-5	SPU card set
Printer (Model 4518) tests 8-1ff	alphanume
bidirectional forms tractor 8-9	blank scre
buzzer 8-6 <i>f</i>	fault codes
cut sheet feeder 8-8f	meaningle
cut sheet guide $8-8f$	•
envelope adapter 8-9	wrong attr
indicator lights 8-6f	Stylus 3-17
power problems 8-5	System
power-up test 8-2	daily verif
print quality 8-6	power-up t
printing 8-5	test, exten

problem solving procedures 8-4f self-function test 8-3f self-printing test 8-3f self-test 8-2 tractor 8-9 Priority switch settings fault codes, diagnostics 3-21f Problem solving aids 1-2 Problem solving procedures blank screen, power-up 2-4f plotter, Model 4435 9-3f printer, Model 4433 7-4f printer, Model 4434 6-3f printer, Model 4518 8-4f terminals, D210, D211 4-6f terminals, D410, D460 5-11f

etests ace 7-2 phone 1-10 ation centers 1-13 s 1-13f 13 e 1-14 1-13. ltidevice 1-13 3 13 problems eric sequence 2-7 en 2-4*ff* 3-21*ff* ss characters 2-6 ibutes 2-9 fication 1-6, 3-2 test 2-1*ff* ded 3-3, 3-9

System console

See also Monitor
alphanumeric sequence 2-7, 2-9
attributes, wrong 2-3
blank screen 2-4f
characters, meaningless 2-6
color 2-2
customer diagnostics test 3-13
display device test menu 3-10
flickering alphanumeric sequence 2-9
keyboard test 3-12
system power-up test 2-1ff

T

T of TESTING, power-up test 2-4 Tablet test 3-15 Tape cartridge module, fault code 3-24 fault codes, diagnostics 3-27 Telephone assistance 1-10 Terminal See Terminal, (Model number) test, customer diagnostics 3-13 Terminal (D210, D211) tests 4-1ff off-line 4-2 power-up 4-2 problem solving procedures 4-6ff Terminal (D410, D460) tests 5-1ff off-line 5-2 power-up 5-2 problem solving procedures 5-11ff Testing guidelines, general 1-1ff strategies 1-5ff Testing strategies 1-5ff daily verification 1-6, 3-2 install equipment 1-5 maintenance 1-6 other device problem 1-8 plotter problem 1-8 printer problem 1-8 replace equipment 1-5 system console 1-7 system problem 1-9

IJ

USAM card fault codes 3-23ff

W

Warranties 1-10

Manual Title				
Manual No.				
Your Name				
Your Title				
Company				
Street				
City	State	Zip		
			Yes	No
Is this manual easy to read?			П	
Is it easy to understand? Are the topics logically organized?			П	
Are the topics logically organized? Is the technical information accur			П	П
Can you easily find what you wan			П	
Does it tell you everything you ne				
Do the illustrations help you?	ed to know.			
Do the mustrations nerb you:				
If you wish to order manuals, con	tact your sales repr	esentative or	dealer.	
Comments:				

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